

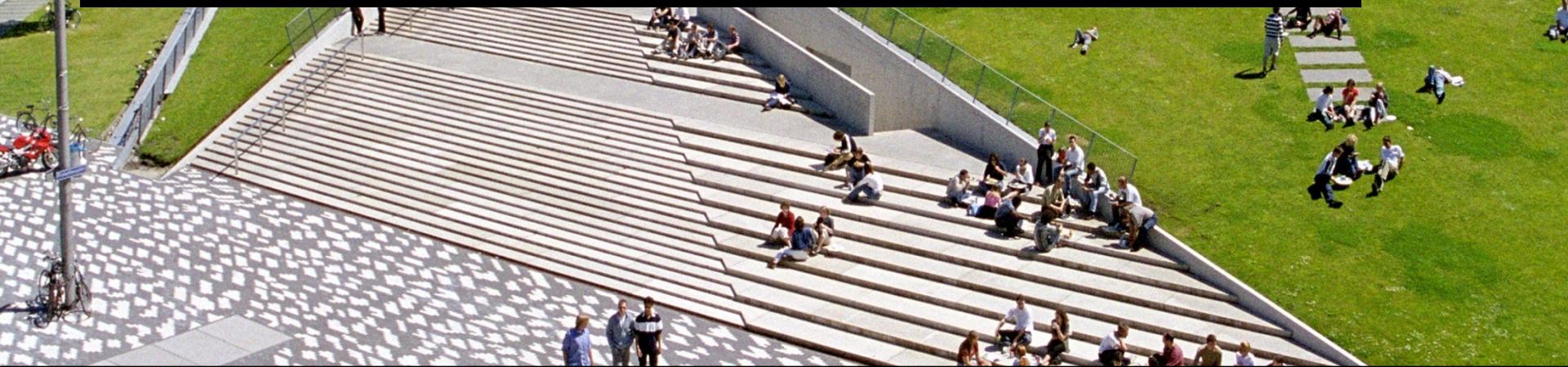


# SystemC-AMS

## Analog & Mixed-Signal System Design

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17-5-2011



# Outline

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1. *SystemC-AMS Language Composition*
  2. *Models of Computation*
  3. *Types of Analysis*
  4. *Simulation Control and Tracing*
  5. *Example: Bask Modulator*
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# Acknowledgement

This presentation is derived from:

BDREAMS SystemC-AMS Tutorial, Grenoble 2010

By Karsten Einwich, Fraunhofer IIS/EAS Dresden

# 1.

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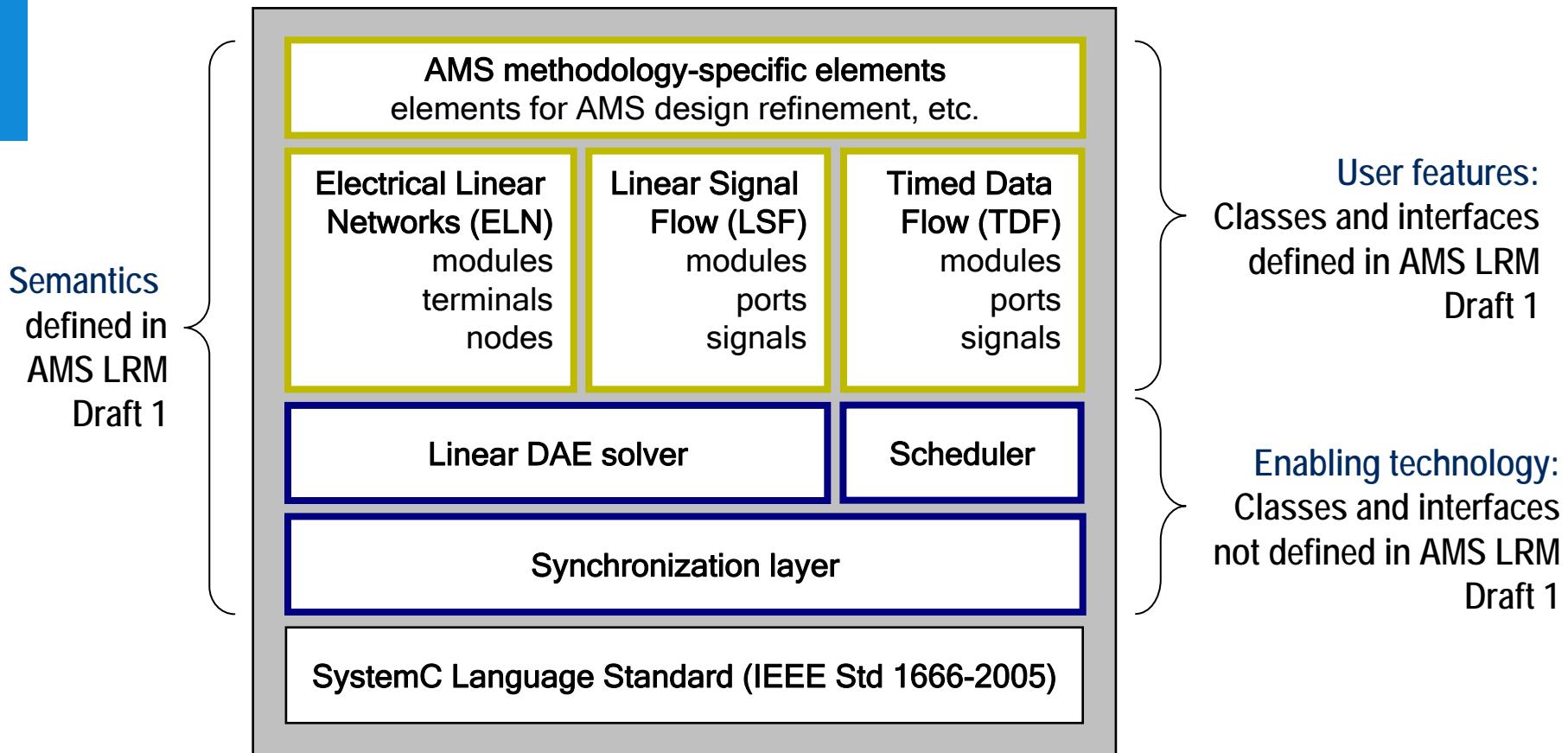
## *SystemC AMS Language Composition*

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# SystemC AMS extension

- The standard package contains:
  - Requirement specification document
  - Standard SystemC AMS extensions Language Reference Manual (LRM)
  - SystemC AMS extensions User's Guide
- Can be found on [www.systemc.org](http://www.systemc.org)
- An open source (Apache 2) “proof-of-concept” implementation by Fraunhofer:
  - <http://systemc-ams.eas.iis.fraunhofer.de>

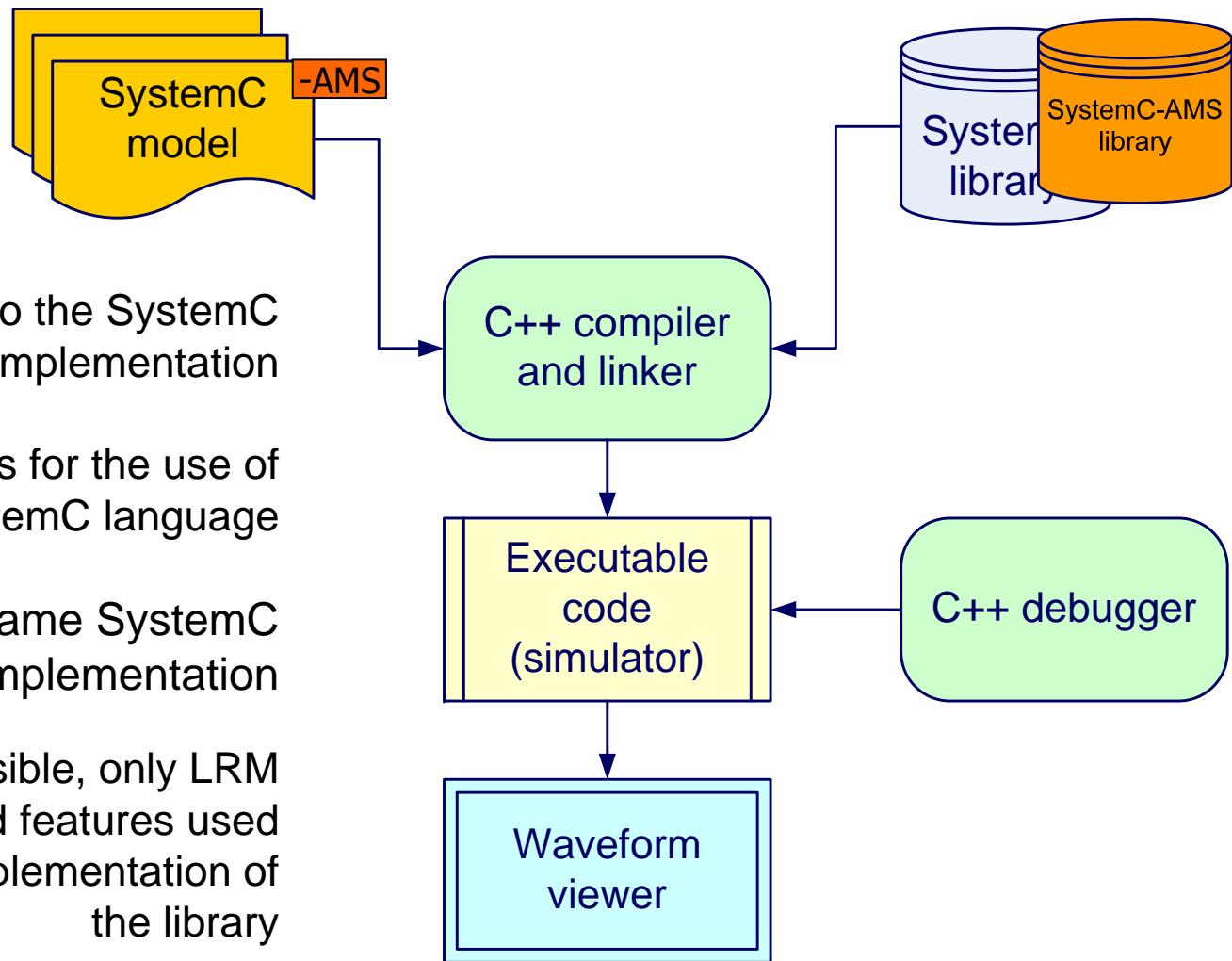
# SystemC AMS extensions 1.0



Source OSCI

# SystemC-AMS is an extension of SystemC

- no changes to the SystemC implementation
- ➔ no restrictions for the use of the SystemC language
- ➔ use of the same SystemC implementation
- as far as possible, only LRM documented features used for the implementation of the library

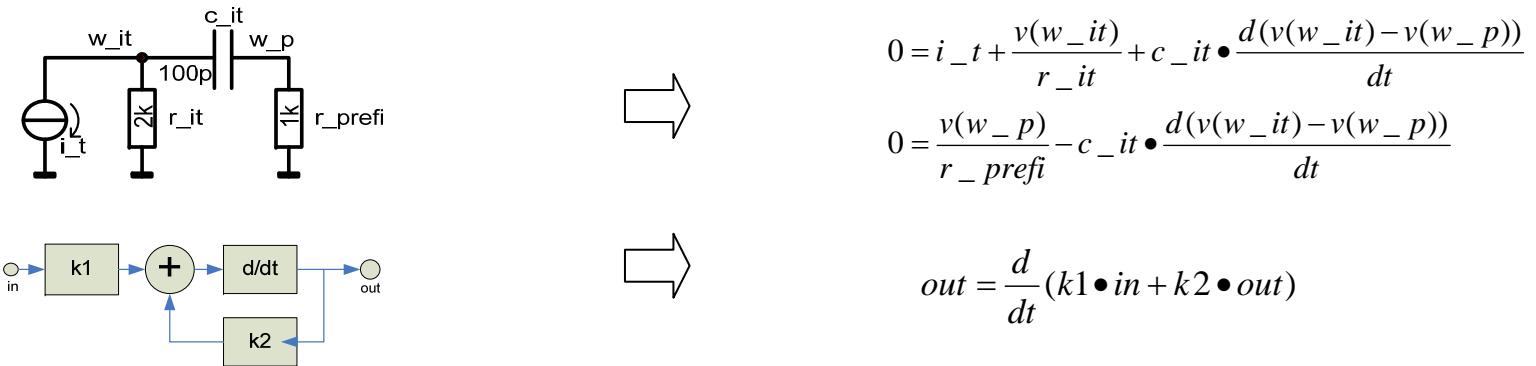


# Application Areas of SystemC-AMS

- Modeling, Simulation and Verification for:
  - Functional **complex** integrated systems (EAMS – Embedded Analogue Mixed Signal)
  - **Analogue Mixed-Signal** systems / Heterogeneous systems
  - **Specification** / Concept and System Engineering
  - **System design**, development of a ("golden") reference model
  - Embedded **Software** development
  - Next Layer (Driver) Software development
  - **Customer model**, IP protection
- -> it is **not a replacement of Verilog/VHDL-AMS or Spice**
- -> compared to Matlab, Ptolemy, ... SystemC-AMS supports architectural exploration/refinement and software integration

# What's different between analog and digital ?

- Analog equation cannot be solved by the communication and synchronization of processes

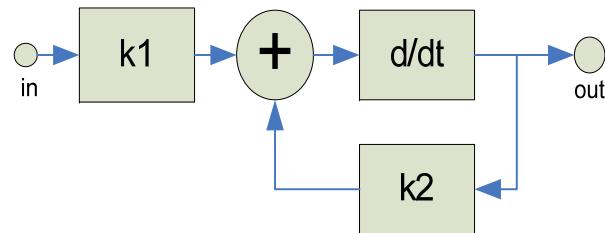


->in general an **equation system must be setup**

- The analog **system state changes continuously**
  - the value between solution points is continuous (linear is a first order approximation only)
  - -> the value of a time point between two solution points can be estimated only after the second point has been calculated (otherwise unstable extrapolation)

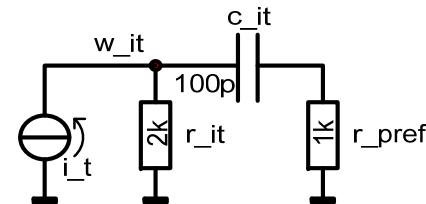
# Non Conservative vs. Conservative

## Non Conservative



- Abstract representation of analog behavior
- The graph represents a continuous time (implicit) equation (system)

## • Conservative



- Represents topological structure of the modeled system
- Nodes are characterized by two quantities – the across value (e.g. voltage) and the through value (e.g. current)
- For electrical systems, Kirchhoff's laws applied (KCL, KVL)
- For other physical domains generalized versions of Kirchhoff's laws applied

# SystemC-AMS Language Basics

- A primitive **Module** represents a **contribution** of equations to a model of computation (MoC)
  - -> primitives of each MoC must be derived from a specific base class
- A **channel** represents in general an edge or variable of the equation system – thus not necessarily a communication channel
- SystemC-AMS modules/channels are **derived** from the SystemC base classes (*sc\_module*, *sc\_prim\_channel/sc\_interface*)
- There is no difference compared to SystemC for hierarchical descriptions – they are using *SC\_MODULE* / *SCCTOR*

# Symbol Names and Namespaces

- All SystemC-AMS symbols have the prefix *sca\_* and macros the prefix *SCA\_*
- All SystemC-AMS symbols are embedded in a **namespace** – the concept permits extensibility
- Symbols assigned to a certain **MoC** are in the corresponding namespace
  - *sca\_tdf*, *sca\_lsf*, *sca\_eln*
- Symbols relating to core functionality or general base classes embedded in the namespace *sca\_core*
- Symbols of utilities like tracing and datatypes are in the namespace *sca\_util*
- Symbols related to small-signal frequency-domain analysis
  - *sca\_ac\_analysis*

# SystemC-AMS Modules

- AMS modules are derived from `sca_core::sca_module` which is derived from `sc_core::sc_module`
  - Note: not all `sc_core::sc_module` member functions can be used
- **AMS modules are always primitive modules**
  - an AMS module can not contain other modules and/or channels
- Hierarchical descriptions still use `sc_core::sc_module` (or `SC_MODULE` macro)
- Depending on the MoC, AMS modules are pre-defined or user-defined
- Language constructs
  - `sca_MoC::sca_module` (or `SCA_MoC_MODULE` macro)
  - e.g. `sca_tdf::sca_module` (or `SCA_TDF_MODULE` macro)

# SystemC AMS channels

- AMS channels are derived from *sca\_core::sca\_interface* which is derived from *sc\_core::sc\_interface*
- AMS channels for Time Data Flow and Linear Signal Flow
  - based on directed connection
  - used for non-conservative AMS model of computation
  - Language constructs:
    - *sca\_MoC::sca\_signal*
    - e.g. *sca\_lsf::sca\_signal*, *sca\_tdf::sca\_signal<T>*
- AMS channels for Electrical Linear Networks
  - conservative, non-directed connection
  - characterized by an across (voltage) and through (current) value
  - Language constructs:
    - *sca\_MoC::sca\_node* / *sca\_MoC::sca\_node\_ref*
    - e.g. *sca\_eln::sca\_node*, *sca\_eln::sca\_node\_ref*

# SystemC AMS Language Composition - Summarize

- *sca\_module* – base class for SystemC AMS primitive
- *sca\_in / sca\_out* – non-conservative (directed) in/outport)
- *sca\_terminal* – conservative terminal
- *sca\_signal* – non-conservative (directed) signal
- *sca\_node / sca\_node\_ref* – conservative node
- The MoC is assigned by the namespace e.g.:
  - *sca\_tdf::sca::module* - base class for timed dataflow primitives modules
  - *sca\_lsf::sca\_in* - a linear signalflow import
  - *sca\_tdf::sca\_in<int>* - a TDF import
  - *sca\_eln::sca\_terminal* - an electrical linear network terminal
  - *sca\_eln::sca\_node* - an electrical linear network node

# SystemC AMS Language Element Composition - Converter

- Converter elements are composed by the namespaces of booth domains:
  - *sca\_tdf::sc\_de::sca\_in<T>* - is a port of a TDF primitive module, which can be connected to an *sc\_core::sc\_signal<T>* or to a *sc\_core::sc\_in<T>*
    - Abbreviation: *sca\_tdf::sc\_in<T>*
  - *sca\_eln::sca\_tdf::sca\_voltage* – is a voltage source which is controlled by a TDF input
    - Abbreviation: *sca\_eln::sca\_tdf\_voltage*
  - *sca\_lsf::sc\_core::sca\_source* – is a linear signal flow source controlled by a SystemC signal ( *sc\_core::sc\_signal<double>* )
    - Abbreviation: *sca\_lsf::sca\_sc\_source*

# Include systemc-ams versus systemc-ams.h

- *systemc-ams* includes *systemc* and all SystemC-AMS class, symbol and macro definitions
- *systemc-ams.h* includes *systemc-ams* and *systemc.h* and adds all symbols of the following namespaces to the global namespace (by e.g. use *sca\_util::sca\_complex;*)
  - *sca\_ac\_analysis*
  - *sca\_core*
  - *sca\_util*
- *Note: Symbols of MoC related namespaces are not added*

# 2.

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## *Models of Computation*

1. *Timed Data Flow (TDF)*
  2. *Linear Signal Flow (LSF)*
  3. *Electrical Linear Networks (ELN)*
-

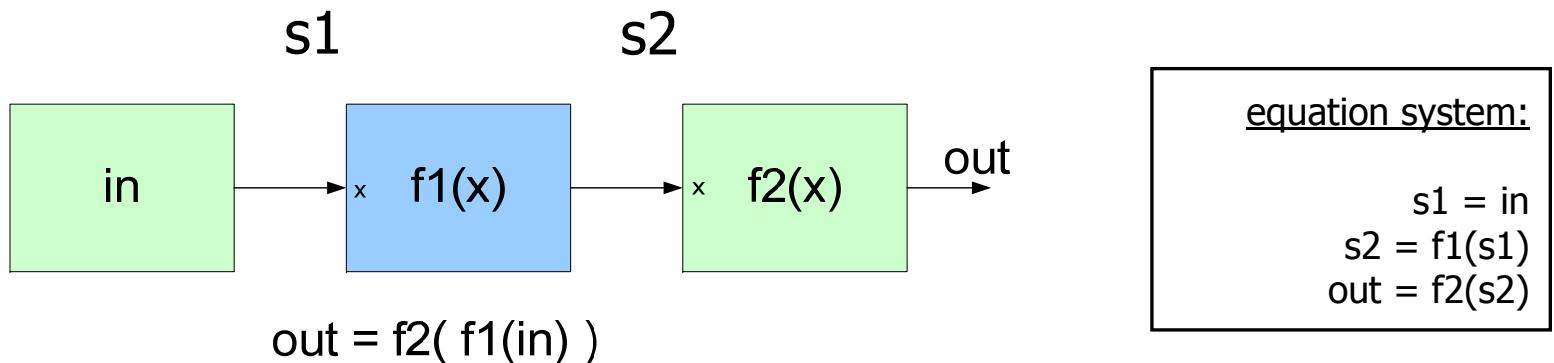
# 2.1

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## *Timed Data Flow (TDF)*

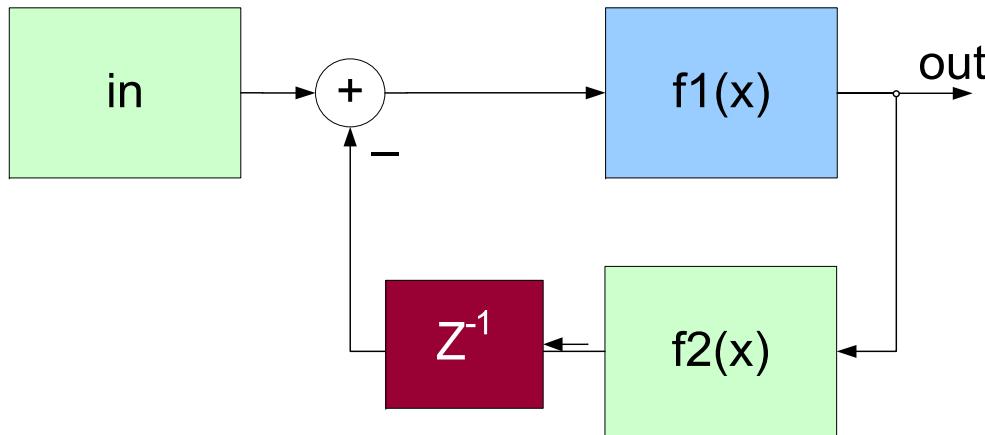
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# Dataflow Basics



- Simple firing rule: A module is executed if enough samples available at its input ports
- The function of a module is performed by
  - reading from the input ports (thus consuming samples),
  - processing the calculations and
  - writing the results to the output ports.
- For synchronous dataflow (SDF) the numbers of read/written samples are constant for each module activation.
- The scheduling order follows the signal flow direction.

# Loops in Dataflow Graphs



- Graphs with loops require a delay to become schedulable
- A delay inserts a sample in the initialization phase

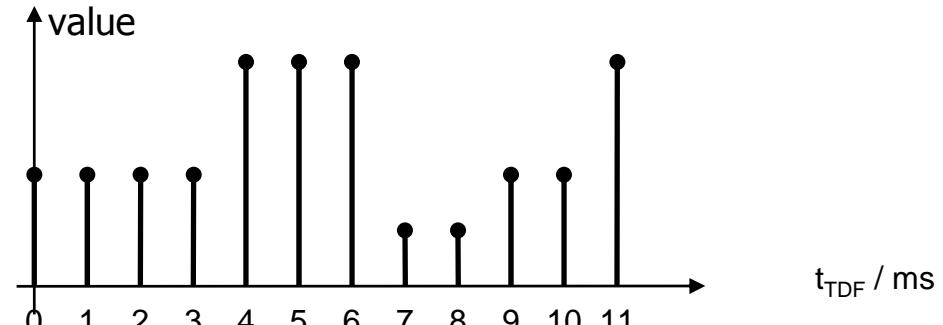
# Multi Rate Dataflow Graphs



A A B C C C

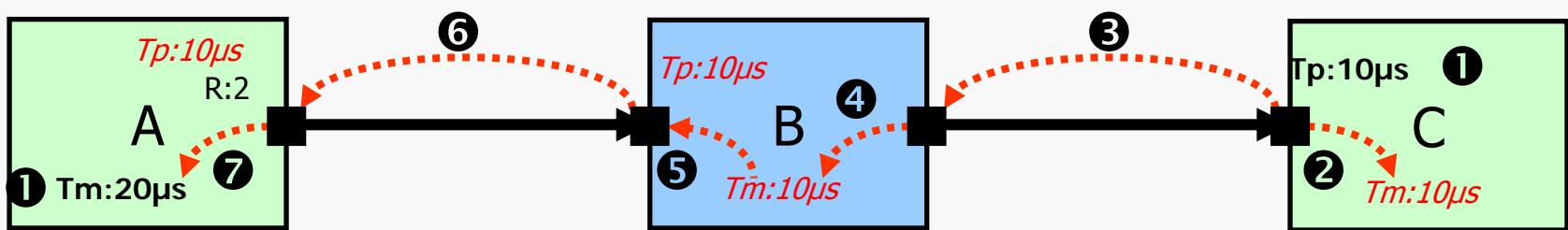
- The number of read/write sample (rate) is for at least one port  $>1 \rightarrow$  multi rate
- The rates in loops must be consistent

# Timed Dataflow



- Dataflow is an untimed MoC
- Timed dataflow tags each sample and each module execution with an absolute time point
- Therefore the time distance (timestep) between two sample/two executions is assumed as constant
- This time distance has to be specified
- Enables synchronization with time driven MoC like SystemC discrete event and embedding of time dependent functions like a continuous time transfer function

# TDF – Timestep Propagation



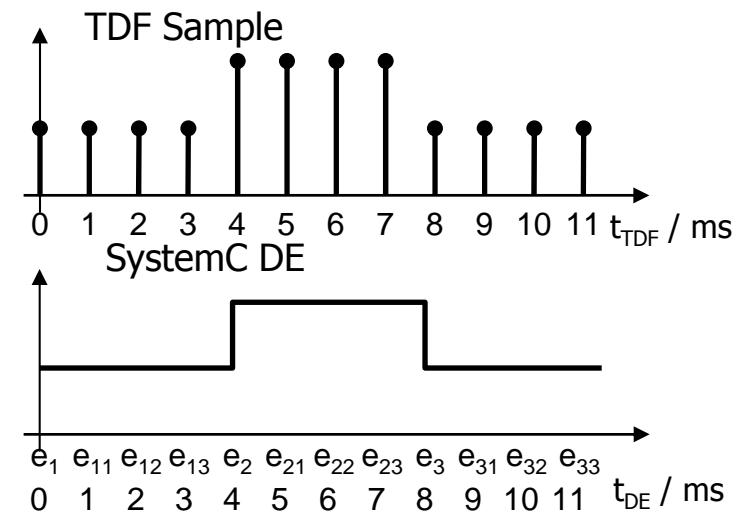
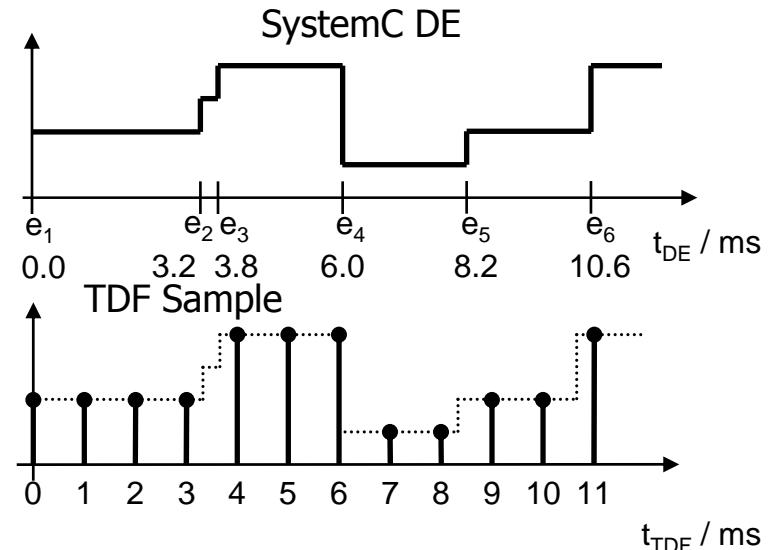
- If more than one timestep assigned consistency will be checked

# TDF Attributes - Summarize

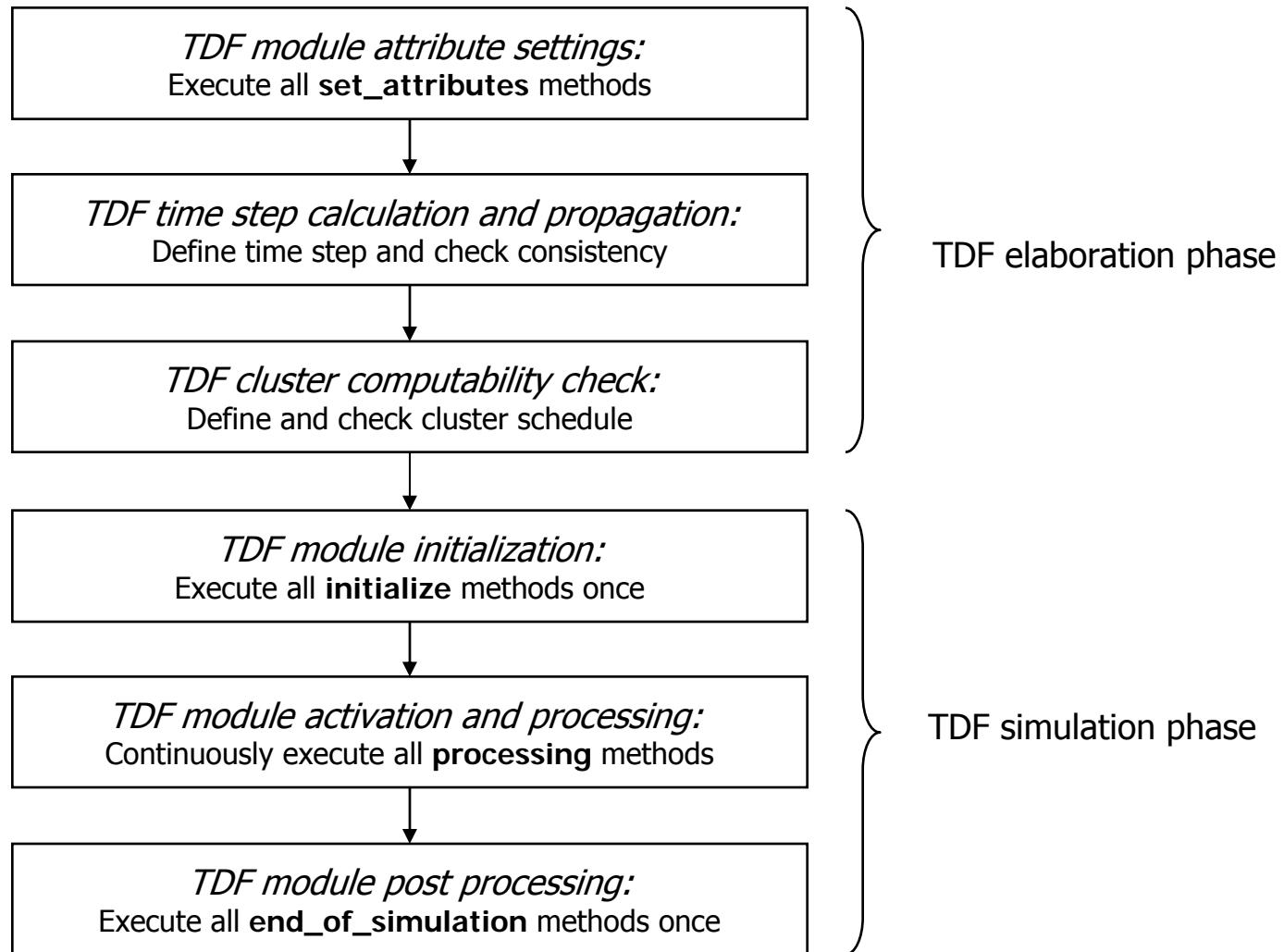
- rate
  - Port attribute – number of sample for reading / writing during one module execution
- delay
  - Port attribute – number of sample delay, number of samples to be inserted while initializing
- timestep
  - Port and module attribute – time distance between two samples or two module activations

# Synchronization between TDF and SystemC DE

- Synchronization between SystemC discrete event (DE) is done by converter ports
- They have the same attributes and access methods like usual TDF ports
- SystemC (DE) signals are sampled at the first  $\Delta$  of the tagged TDF time point
- TDF samples are scheduled at the first  $\Delta$  of the tagged TDF time (and thus valid at least at  $\Delta=1$ ).

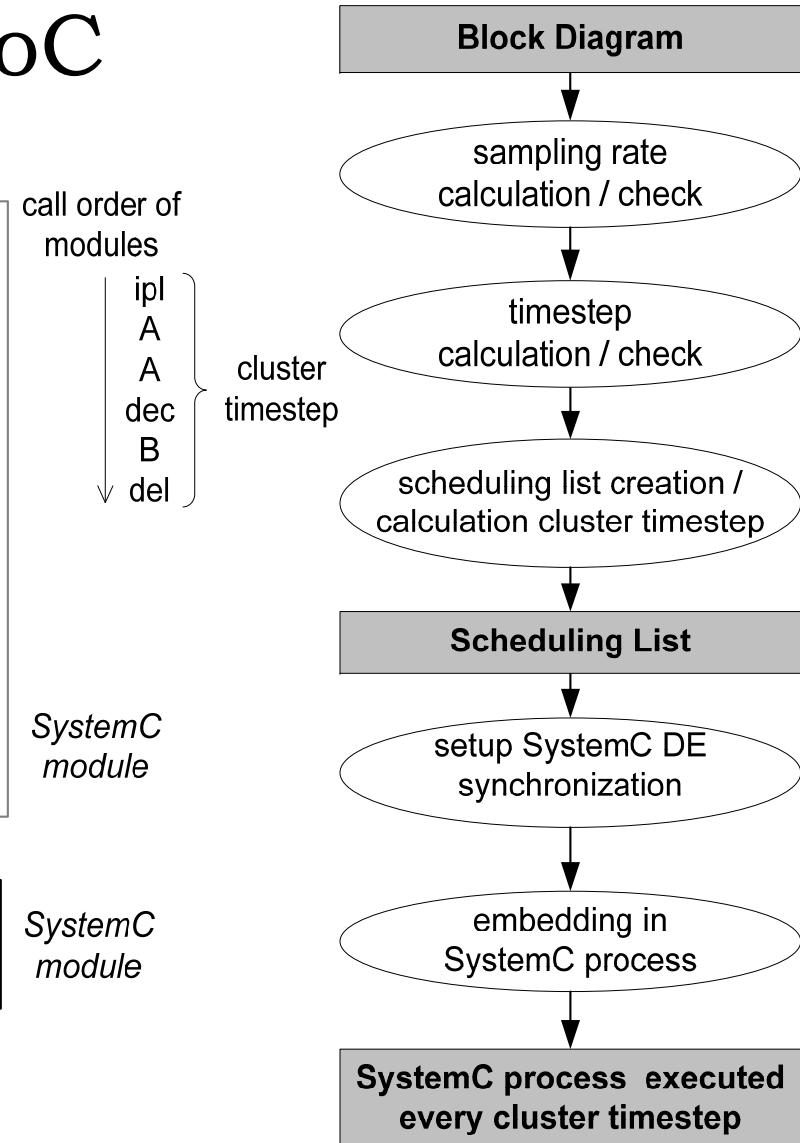
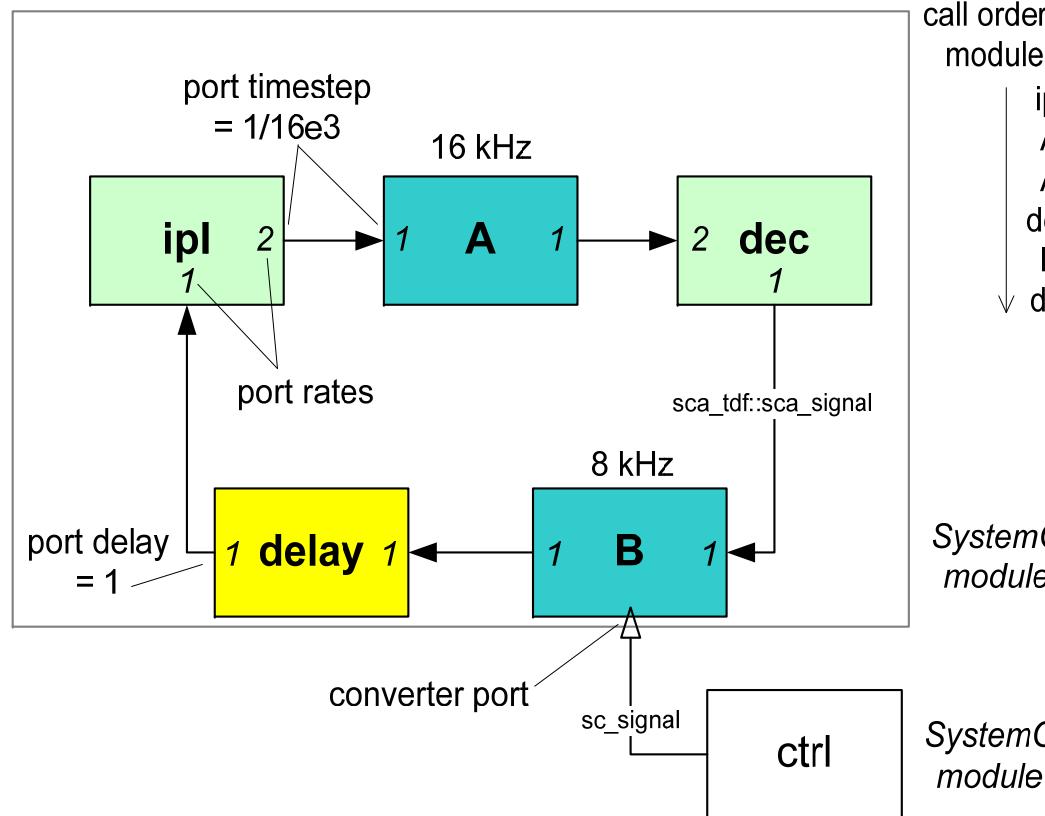


# TDF Elaboration and Simulation



# Summarize TDF MoC

cluster = set of connected TDF modules



# Timed Dataflow (TDF) Primitive Module

- Module declaration macros
- Port declarations dataflow ports
- Port declaration converter ports  
(for TDF primitives only)
- Virtual primitive methods called by the simulation kernel – overloaded by the user defined tdf primitive
- Methods for set/get module activation timestep
- Constructor macro / constructor

```
SCA_TDF_MODULE(<name>)
struct <name>:
    public sca_tdf::sca_module
sca_tdf::sca_in< <T> >,
sca_tdf_sca_out< <T> >
sca_tdf::sc_in< <T> >,
sca_tdf::sc_out< <T> >

void set_attributes()
void initialize()
void processing()
void ac_processing()

void set_timestep(const sca_time&);
sca_time get_time()

SCA_CTOR(<name>)
<name>(sc_module_name nm)
```

# Structure Timed Dataflow User defined Primitive

```
SCA_TDF_MODULE(mytdfmodel)      // create your own TDF primitive module
{
    sca_tdf::sca_in<double> in1, in2; // TDF input ports
    sca_tdf::sca_out<double> out;    // TDF output port

    void set_attributes()
    {
        // placeholder for simulation attributes
        // e.g. rate: in1.set_rate(2); or delay: in1.set_delay(1);
    }

    void initialize()
    {
        // put your initial values here e.g. in1.initialize(0.0);
    }

    void processing()
    {
        // put your signal processing or algorithm here
    }

    SCA_CTOR(mytdfmodel) {}
};
```

# Set and get TDF Port Attributes

- Set methods can only be called in *set\_attributes()*
- Get methods can be called in *initialize()* and *processing()*
- Sets / gets port rate  
(number of samples  
read/write per execution)
  - void `set_rate(unsigned long rate)`  
`unsigned long get_rate()`
- Set/get number of sample delay
  - void `set_delay(unsigned long nsamples)`  
`unsigned long get_delay()`
- Set time distance of samples  
get calculated/propagated  
time distance
  - void `set_timestep(const sca_time&)`  
`sca_time get_time_step()`
- Get absolute sample time
  - `sca_time get_time(unsigned long sample)`

# TDF Port read and write Methods

- Writes initial value to delay buffer
  - only allowed in *initialize()*
  - sample\_id must be smaller than the number of delays
  - available for all in- and outports

```
void initialize(  
    const T& value,  
    unsigned long sample_id=0)
```

- Reads value from import
  - only allowed in *processing()*
  - *sca\_tdf::sca\_in<T>* or  
*sca\_tdf::sca\_de::sca\_in<T>*

```
const T& read(  
    unsigned long sample_id=0)  
operator const T&() const  
const T& operator[]  
(unsigned long sample_id) const
```

- Writes value to outport
  - only allowed in *processing()*
  - *sca\_tdf::sca\_out<T>* or  
*sca\_tdf::sca\_de::sca\_out<T>*

```
void write(const T& value,  
    unsigned long sample_id=0)  
... operator=(const T&)  
... operator[](unsigned long sample_id)
```

# First complete TDF Primitive Module

```
SCA_TDF_MODULE(mixer) // TDF primitive module definition
{
    sca_tdf::sca_in<double> rf_in, lo_in; // TDF in ports
    sca_tdf::sca_out<double> if_out; // TDF out ports

    void set_attributes()
    {
        set_timestep(1.0, SC_US); // time between activations
        if_out.set_delay(5); // 5 sample delay at port
    }

    void initialize()
    {
        // initialize delay buffer (first 5 sample read by the
        // following connected module import)
        for(unsigned int i=0; i<5; i++)
    if_out.initialize(0.0, i);
    }

    void processing()
    {
        if_out.write(rf_in.read() * lo_in.read());
    }

    SCA_CTOR(mixer) {}
};
```

# Linear Dynamic Behavior for TDF Models

1/2

- TDF Models can embed linear equation systems provided in the following three forms:

$$H(s) = \frac{b_n \cdot s^n + b_{n-1} \cdot s^{n-1} + \dots + b_0}{a_m \cdot s^m + a_{m-1} \cdot s^{m-1} + \dots + a_0}$$

$$H(s) = k \cdot \frac{(s - z_0) \cdot (s - z_1) \cdot \dots \cdot (s - z_n)}{(s - p_0) \cdot (s - p_1) \cdot \dots \cdot (s - p_n)}$$

$$\dot{x} = Ax + Bu$$

$$y = Cx + Du$$

- Linear transfer function in numerator / denominator representation
- Linear transfer function in pole-zero representation
- State Space equations

# Linear Dynamic Behavior for TDF Models

2/2

- The equation systems will be represented and calculated by objects:
  - *sca\_tdf::sca\_Itf\_nd* - Numerator / denominator representation
  - *sca\_tdf::sca\_Itf\_zp* - Pole-zero representation
  - *sca\_tdf::sca\_ss* - State space equations
- The result is a continuous time signal represented by a “artificial” object (*sca\_tdf::sca\_ct\_proxy* or *sca\_tdf::sca\_ct\_vector\_proxy*)
  - This object performs the time discretization (sampling) in dependency of the context – this makes the usage more comfortable and increases the accuracy
  - This mechanism permits additionally a very fast calculation for multi-rate systems

# TDF Module – Example with LTF

```

SCA_TDF_MODULE(prefi_ac)
{
    sca_tdf::sca_in<double> in;
    sca_tdf::sca_out<double> out;

    //control / DE signal from SystemC
    // (connected to sc_signal<bool>)
    sca_tdf::sc_in<bool> fc_high;

    double fc0, fc1, v_max;

    //filter equation objects
    sca_tdf::sca_ltfd ltf_0, ltf_1;
    sca_util::sca_vector<double> a0, a1, b;
    sca_util::sca_vector<double> s;

void initialize()
{
    const double r2pi = M_PI * 0.5;
    b(0) = 1.0;         a1(0)=a0(0)= 1.0;
    a1(1)= r2pi /fc0; a1(1) = r2pi /fc1;
}

```

```

void processing()
{
    double tmp;
    //high or low cut-off freq.
    if(fc_high)   tmp = ltf_1(b, a1, s, in);
    else          tmp = ltf_0(b, a0, s, in);

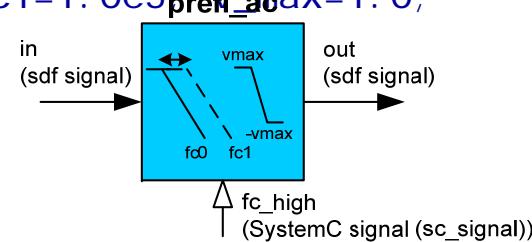
    //output value limitation
    if      (tmp > v_max)  tmp = v_max;
    else if (tmp < -v_max) tmp = -v_max;

    out.write(tmp);
}

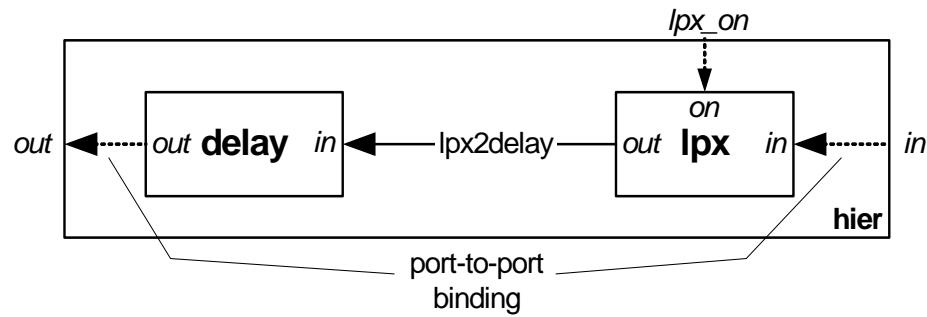
SCA_CTOR(prefi_ac)
{
    //default parameter values
    fc0 = 1.0e3; fc1=1.0e5; v_max=1.0;
}

```

$$H(s) = \frac{1}{1 + \frac{1}{2\pi f_c} s}$$



# Hierarchical Module Example



```
SC_MODULE(hier)
{
    sca_tdf::sca_in<double> in;
    sca_tdf::sca_out<double> out;
    sc_in<bool> lpx_on;
    del_ay* del_ay_i;
    lpx* lpx_i;

    sca_tdf::sca_signal<double> lpx2delay;
}

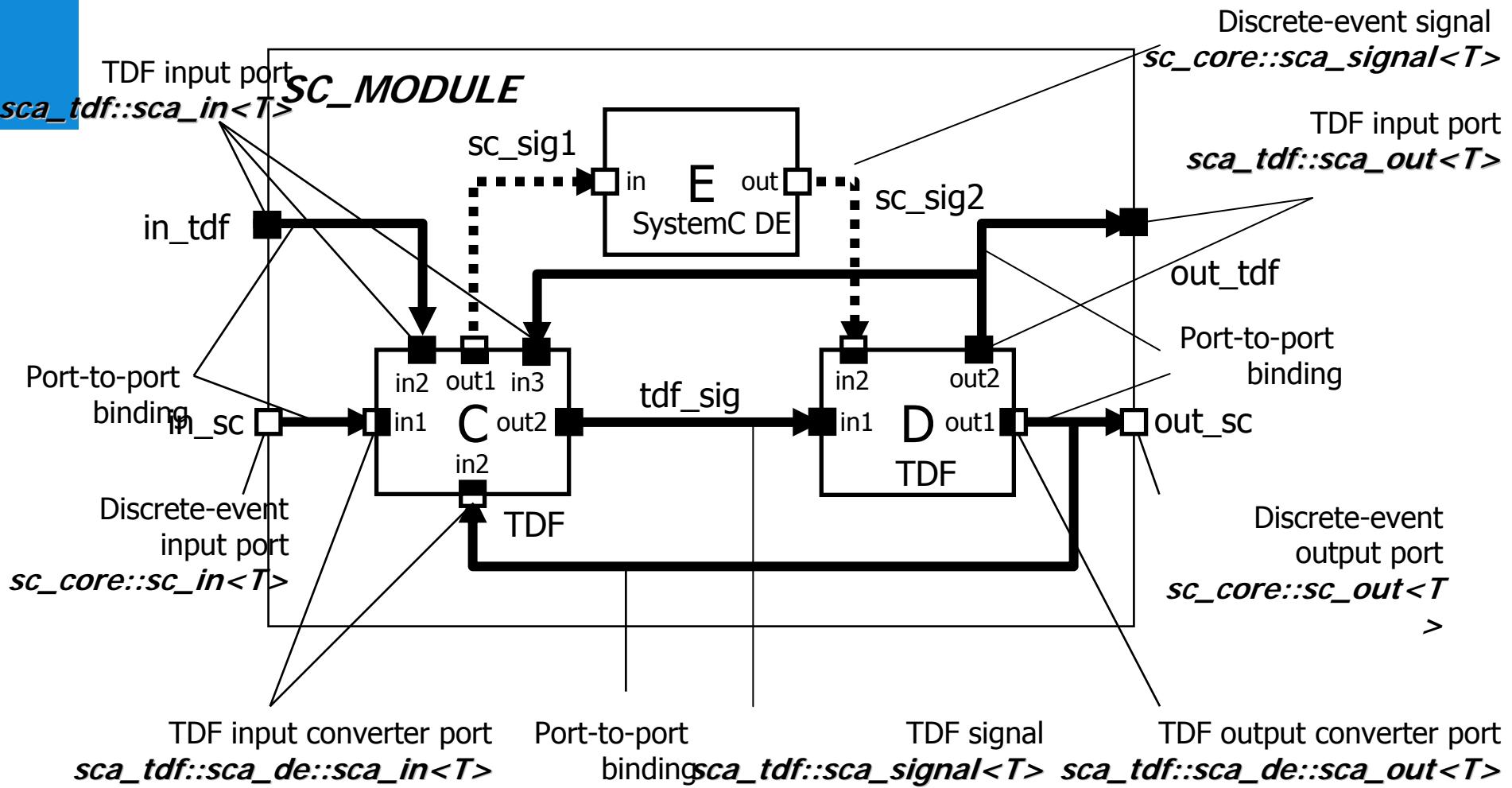
SC_CTOR(hier)
{
    lpx_i = new lpx("lpx_i");
    lpx_i->in(in);
    lpx_i->out(out);
    lpx_i->on(lpx_on);

    del_ay_i = new del_ay("del_ay_i");
    del_ay_i->in(lpx2delay);
    del_ay_i->out(out);
    del_ay_i->del_ay_val = 5;
} };
```

# Hierarchical Composition – Binding rules

- Child `sca_tdf::sca_in<T>/sca_out<T>` to `sca_tdf::sca_signal<T>`
- Child `sca_tdf::sca_in<T>` to parent `sca_tdf::sca_in<T>`
- Child `sca_tdf::sca_out<T>` to parent `sca_tdf::sca_out<T>`
- Child `sca_tdf::sca_in<T>` to parent `sca_tdf::sca_out<T>`
- Primitive `sca_tdf::sc_in<T>/ sca_tdf::sc_out<T>` to `sc_signal<T>`
- Primitive `sca_tdf::sc_in<T>` to parent `sc_in<T>`
- Primitive `sca_tdf::sc_out<T>` to parent `sc_out<T>`
- Primitive `sca_tdf::sc_in<T>` to parent `sc_out<T>`
- Always: exactly **one primitive outport** to an **arbitrary number of primitive imports** throughout the hierarchy (each primitive import must be connected to exactly one primitive outport)
- Not possible: Parent import to parent outport -> Dummy module required

# TDF Model Composition



# Hierarchical Module

```
SC_MODULE(my_hierarchical)
{
    sca_tdf::sca_in<int>      in_tdf;
    sca_tdf::sca_out<double>   out_tdf;

    sc_in<double>   in_sc;
    sc_out<bool>    out_sc;

    sc_signal<double>  sc_sig1;
    sc_signal<sc_logic> sc_sig2;

    sca_tdf::sca_signal<bool> tdf_sig;

    module_tdf_c* tdf_c;
    module_tdf_d* tdf_d;
    module_sc_e* e_sc;
```

```
SC_CTOR(my_hierarchical)
{
    tdf_c=new module_tdf_c("tdf_c");
    tdf_c->in1(in_sc);
    tdf_c->in2(in_tdf);
    tdf_c->in3(out_tdf);
    tdf_c->out1(sc_sig1);
    tdf_c->out2(tdf_sig);
    tdf_d=new module_tdf_d("tdf_d");
    tdf_d->in1(tdf_sig);
    tdf_d->in2(sc_sig2);
    tdf_d->out1(out_sc);
    tdf_d->out2(out_tdf);
    e_sc = new module_sc_e("e_sc");
    e_sc->in(sc_sig1);
    e_sc->out(sc_sig2);
}
```

# 2.2

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## *Linear Signal Flow (LSF)*

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# Linear Signalflow (LSF)

- Library of predefined elements
- Permits the description of arbitrary linear equation systems
- Several converter modules to/from TDF and SystemC  
*(sc\_core::sc\_signal)*
- Models for switching behavior like mux / demux
- LSF models are always hierarchical models
- Ports:
  - *sca\_lsf::sca\_in* - input port
  - *sca\_lsf::sca\_out* - output port
- Channel / Signal:
  - *sca\_lsf::sca\_signal*

# LSF predefined modules

- *sca\_lsf::sca\_add*
- *sca\_lsf::sca\_sub*
- *sca\_lsf::sca\_gain*
- *sca\_lsf::sca\_dot*
- *sca\_lsf::sca\_integ*
- *sca\_lsf::sca\_delay*
- *sca\_lsf::sca\_source*
- *sca\_lsf::sca\_ltf\_nd*
- *sca\_lsf::sca\_ltf\_zp*
- *sca\_lsf::sca\_ss*
- *sca\_lsf::sca\_tdf::sca\_source* (*sca\_lsf::sca\_tdf\_source*)
- *sca\_lsf::sca\_tdf::sca\_gain* (*sca\_lsf::sca\_tdf\_gain*)
- *sca\_lsf::sca\_tdf::sca\_mux* (*sca\_lsf::sca\_tdf\_mux*)
- *sca\_lsf::sca\_tdf::sca\_demux* (*sca\_lsf::sca\_tdf\_demux*)
- *sca\_lsf::sca\_tdf::sca\_sink* (*sca\_lsf::sca\_tdf\_sink*)
- *sca\_lsf::sc\_de::sca\_source* (*sca\_lsf::sca\_de\_source*)
- *sca\_lsf::sc\_de::sca\_gain* (*sca\_lsf::sca\_de\_gain*)
- *sca\_lsf::sc\_de::sca\_mux* (*sca\_lsf::sca\_de\_mux*)
- *sca\_lsf::sc\_de::sca\_demux* (*sca\_lsf::sca\_de\_demux*)
- *sca\_lsf::sc\_de::sca\_sink* (*sca\_lsf::sca\_de\_sink*)

# Example: LSF language constructs

```
SC_MODULE(myl_sfmodel) // create a model using LSF primitive modules
{
    sca_lsf::sca_in in;      // LSF input port
    sca_lsf::sca_out out;    // LSF output port

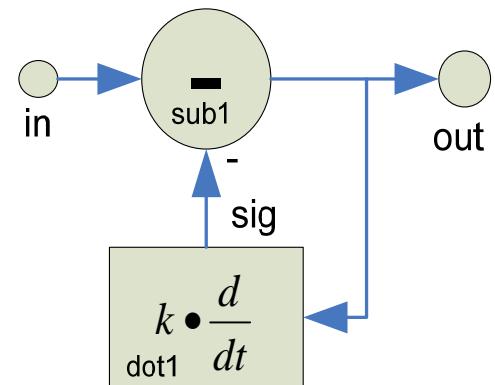
    sca_lsf::sca_signal sig; // LSF signal

    sca_lsf::sca_dot* dot1; // declare module instances
    sca_lsf::sca_sub* sub1;

    myl_sfmodel(sc_module_name, double fc=1.0e3)
    {
        // instantiate predefined primitives
        dot1 = new sca_lsf::sca_dot("dot1", 1.0/(2.0*M_PI*fc));
        dot1->x(out);
        dot1->y(sig); // parameters

        sub1 = new sca_lsf::sca_sub("sub1");
        sub1->x1(in);
        sub1->x2(sig);
        sub1->y(out);

    } };
}
```



# Hierarchical Composition – Binding rules

- Child *sca\_lsf::sca\_in* / *sca\_out* to *sca\_lsf::sca\_signal*
  - Child *sca\_lsf::sca\_in* to parent *sca\_lsf::sca\_in*
  - Child *sca\_lsf::sca\_out* to parent *sca\_lsf::sca\_out*
  - Child *sca\_lsf::sca\_in* to parent *sca\_lsf::sca\_out*
- 
- Exactly **one** *sca\_lsf::sca\_out* to an **arbitrary** *sca\_lsf::sca\_in* throughout the hierarchy (each *sca\_lsf::sca\_in* must be connected to exactly one primitive *sca\_lsf::sca\_out* via a *sca\_lsf::sca\_signal*)
  - Not possible: Parent import to parent outport -> Dummy e.g. *sca\_lsf::sca\_gain* module required

# 2.3

---

## *Electrical Linear Networks (ELN)*

---

# Electrical Linear Network (ELN)

- Library of predefined elements
- Permits the description of arbitrary linear electrical network
- Several converter modules to/from TDF and SystemC  
*(sc\_core::sc\_signal)*
- Models for switching behavior like switches
- ELN models are always hierarchical models
- Ports:
  - *sca\_eln::sca\_terminal* - conservative terminal
- Channel / Node:
  - *sca\_eln::sca\_node* – conservative node
  - *sca\_eln::sca\_node\_ref* – reference node, node voltage is always zero

# ELN predefined elements

- *sca\_eln::sca\_r*
- *sca\_eln::sca\_l*
- *sca\_eln::sca\_c*
- *sca\_eln::sca\_vcv*
- *sca\_eln::sca\_vccs*
- *sca\_eln::sca\_ccvs*
- *sca\_eln::sca\_cccs*
- *sca\_eln::sca\_nullor*
- *sca\_eln::sca\_gyrator*
- *sca\_eln::sca\_ideal\_transformer*
- *sca\_eln::sca\_transmission\_line*
- *sca\_eln::sca\_vsource*
- *sca\_eln::isource*
- *sca\_eln::sca\_tdf::sca\_vsink*
- *sca\_eln::sca\_tdf\_vsink*
- *sca\_eln::sca\_tdf::sca\_vsource*
- *sca\_eln::sca\_tdf\_vsink*
- *sca\_eln::sca\_tdf::sca\_isource*
- *sca\_eln::sca\_tdf\_isource*
- *sca\_eln::sc\_de::sca\_vsource*
- *sca\_eln::de\_vsource*
- *sca\_eln::sc\_de::sca\_isource ...*
- *sca\_eln::sca\_tdf::sca\_r ...*
- *sca\_eln::sca\_tdf::sca\_l ...*
- *sca\_eln::sca\_tdf::sca\_c ...*
- *sca\_eln::sc\_de::sca\_r ...*
- *sca\_eln::sc\_de::sca\_l ...*
- *sca\_eln::sc\_de::sca\_c ...*
- *...*

# Example: ELN language constructs

```
SC_MODULE(myel nmodel)           // model using ELN primitive modules
{
    sca_el n::sca_terminal in, out; // ELN terminal (input and output)

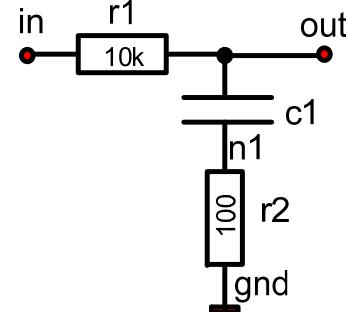
    sca_el n::sca_node      n1;     // ELN node
    sca_el n::sca_node_ref gnd;    // ELN reference node

    sca_el n::sca_r *r1, *r2;
    sca_el n::sca_c *c1;

SC_CTOR(myel nmodel)           // standard constructor
{
    r1 = new sca_el n::sca_r("r1"); // instantiate predefined
    r1->p(in);                  // primitive here (resistor)
    r1->n(out);
    r1->value = 10e3;            // named parameter association

    c1 = new sca_el n::sca_c("c1", 100e-6); // positional parameter association
    c1->p(out);
    c1->n(n1);

    r2 = new sca_el n::sca_r("r2", 100.0);
    r2->p(n1);
    r2->n(gnd);
}}
```



# Solvability of Analog Equations (also for LSF)

- Not all analog systems which can be described are **solvable**
- Not all **theoretically solvable** analog systems **can be solved** by the applied numerical algorithm
  - Do not connect voltage sources in parallel or current sources in series
  - Do resistor with the value zero representing a short cut (voltage source with value zero)
  - Do not have floating nodes
  - You need always a path to a reference node
- The time constants of the network should be at least  $\sim 5$  times larger than the simulation step width
- Prevent the use of extremely high/low values and large differences in the dimensions

# 3.

---

## *Types of Analysis*

---

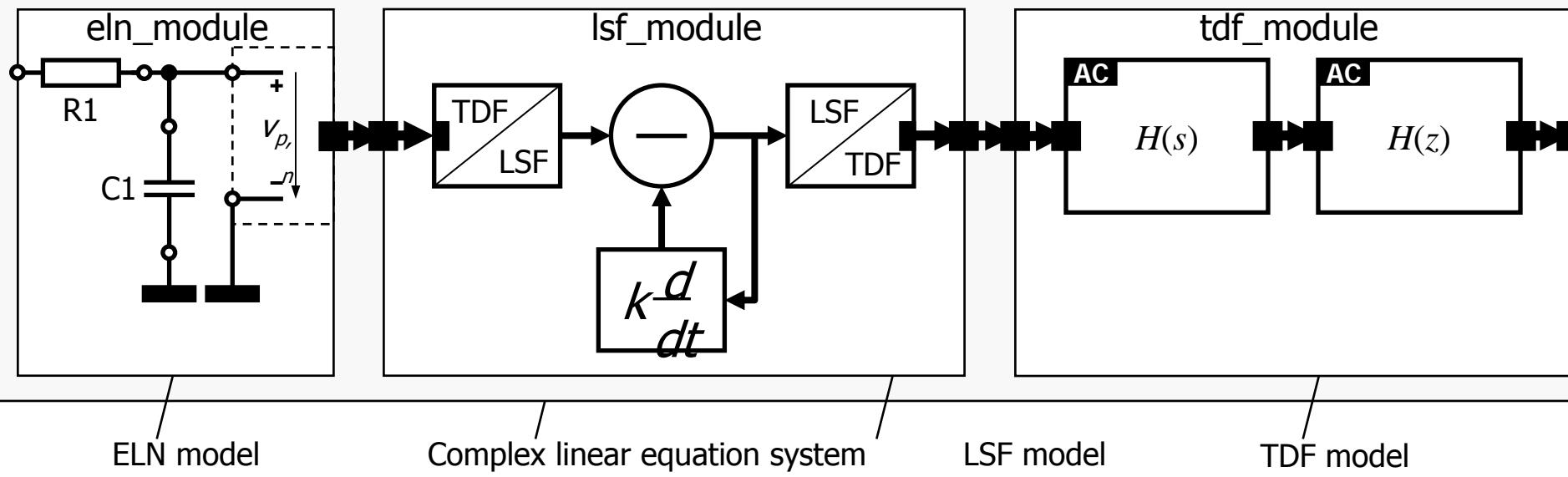
# Analysis Types

- Transient time domain is driven by the SystemC kernel
  - thus the SystemC *sc\_core::sc\_start* command controls the simulation
- Two different kinds of small-signal frequency-domain analysis (AC analysis) are available
  - AC-analysis
  - AC-noise-analysis

# Small Signal Frequency Domain Analysis (AC-Analysis)

- AC-analysis:
  - Calculates linear complex equation system stimulated by AC-sources
- AC noise domain
  - solves the linear complex equation system for each noise source contribution (other source contributions will be neglected)
  - adds the results arithmetically
- ELN and LSF description are specified in the frequency domain
- TDF description must specify the linear complex transfer function of the module inside the method *ac\_processing* (otherwise the out values assumed as zero)
- This transfer function can depend on the current time domain state (e.g. the setting of a control signal)

# Small-Signal Frequency-Domain Analysis



- Linear equation system contribution for LSF/ELN:
- $q(t) = Adx + Bx \rightarrow q(f) = Ajwx(f) + Bx(f)$



Sources

# Frequency Domain Description for TDF Models

```
SCA_TDF_MODULE(combfilter)
{
    sca_tdf::sca_in<bool>           in;
    sca_tdf::sca_out<sc_int<28>> out;

    void set_attributes()
    {
        in.set_rate(64); // 16 MHz
        out.set_rate(1); // 256 kHz
    }

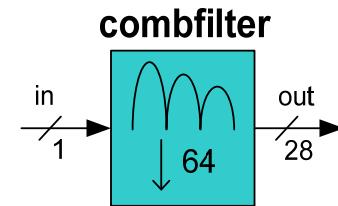
    void ac_processing()
    {
        double k = 64.0;
        double n = 3.0;

        // complex transfer function:
        sca_complex h;
        h = pow( (1.0 - sca_ac_z(-k)) /
                 (1.0 - sca_ac_z(-1)), n);

        sca_ac(out) = h * sca_ac(in);
    }
}
```

```
void processing()
{
    int x, y, i;
    for (i=0; i<64; ++i) {
        x = in.read(i);
        ...
        out.write(y);
    }
}

SCA_CTOR(combfilter)
{
    ...
}
```



$$H(z) = \left( \frac{1-z^{-k}}{1-z^{-1}} \right)^n \quad z = e^{j2\pi f/f_s}$$

# 4.

---

## *Simulation Control and Tracing*

---

# Tracing of Analog Signals

- SystemC AMS has a own trace mechanism:
  - Analog / Digital timescales are not always synchronized
  - Note: the VCD file format is in general inefficient for analog
- Traceable are:
  - all *sca\_<moc>::sca\_signals*, *sca\_eln::sca\_node* (voltage) and *sc\_core::sc\_signals*
  - Most ELN modules – the current through the module
  - ports and terminals (traces the connected node or signal)
  - for TDF a traceable variable to trace internal model states
- Two formats supported:
  - Tabular trace file format
    - *sca\_util::sca\_create\_tabular\_trace\_file*
  - VCD trace file format
    - *sca\_util::sca\_create\_vcd\_trace\_file*
- Features to reduce amount of trace data:
  - enable / disable tracing for certain time periods, redirect to different files
  - different trace modes like: sampling / decimation

# Viewing Wave Files

Simple Tabular Format:

	%time	name1	name2	...
	0.0	1	2.1	...
	0.1	1e2	0.3	...
	:	:	:	:

- A lot of tools like gwave or gaw can read this format
- Can be load directly into Matlab/Octave by the load command:

*load result.dat*

*plot(result(:,1), result(:,2)); %plot the first trace versus time*  
*plot(result(:,1), result(:,2:end)); %plot all waves versus time*

- For compatibility with SystemC the vcd Format is available
  - however it is not well suited to store analogue waves
  - VCD waveform viewers usually handle analogue waves badly

# Simulation Control

- Time domain – no difference to SystemC
  - `sc_start(10.0,SC_MS);` // run simulation for 10 ms
  - `sc_start();` //run simulation forever or `sc_stop()` is called
- AC-domain / AC-noise-domain
  - Run simulation from 1Hz to 100kHz, calculate 1000 points logarithmically spaced:
    - `sca_ac_start(1.0,100e3,1000,SCA_LOG);` // ac-domain
    - `sca_ac_noise_start(1.0,100e3,1000,SCA_LOG);` //ac-noise domain
  - Run simulation at frequency points given by a `std::vector<double>`:
    - `sca_ac_start(frequencies);` // ac-domain
    - `sca_ac_noise_start(frequencies);` //ac-noise domain

# SystemC AMS Testbench 1/2

```
#include <systemc-ams.h>
:
int sc_main(int argc, char* argv)
{
    //Instantiate signals, modules, ... from arbitrary domains
    //e.g.:
    sca_tdf::sca_signal<double> s1;
    sca_eln::sca_node n1;
    sca_lsf::sca_signal slsf1;
    sca_core::sca_signal<bool> scsig1;
    :
    dut i_dut("i_dut");
    i_dut->inp(s1);
    u_dut->ctrl(scsig1);
    :
    sc_trace_file* sctf=sc_create_vcd_trace_file("sctr");
    sc_trace(sctf, scsig1, "scsig1"); ...
```

# SystemC AMS Testbench 2/2

```
sca_trace_file* satf=sca_create_tabular_trace_file("tr.dat");
sca_trace(satf, n1, "n1"); ...
sc_start(2.0, SC_MS); //start time domain simulation for 2ms
satf->disable(); //stop writing
sc_start(2.0, SC_MS); //continue 2ms
satf->enable(); //continue writing
sc_start(2.0, SC_MS); //continue 2ms
//close time domain file, open ac-file
satf->reopen("my_tr_ac.dat");
sca_ac_start(1.0, 1e6, 1000, SCA_LOG); //calculate ac at current op
//reopen transient file, append
satf->reopen("mytr.dat", std::ios::app);
//sample results with 1us time distance
satf->set_mode(sca_sampling(1.0, SC_US));
sc_start(100.0, SC_MS); //continue time domain
sc_close_vcd_trace_file(sctf); //close SystemC vcd trace file
sca_close_tabular_trace_file(satf); //close tabular trace file
}
```

# 5.

---

*Example: BASK De/Modulator  
Ack. Markus Damm (TU VIENNA)*

---

# What this talk is about

- We walk through a simple communication system example (BASK)
- Along the way
  - we encounter some common pitfalls
  - review some SystemC AMS concepts
- You should get an idea on how
  - to model with SystemC AMS
  - SystemC AMS simulation works

# Generating a sine-wave in SystemC-AMS

```
SCA_TDF_MODULE(sine) {  
    sca_tdf::sca_out<double> out;           // output port  
    void processing();                      // our workhorse method  
    out.write( sin( sc_time_stamp().to_seconds()*(1000.*2.*M_PI))) ;  
}  
SCA_CTOR(sine) {}                         // constructor does nothing here  
};
```

- The `processing()` method specifies the process of the Module
- In this case, it generates a 1kHz Sine wave
- However, we used the SystemC method `sc_time_stamp()` to get the current simulation time...
- SystemC AMS has its own method for this, `sca_get_time()`. We will see shortly, what difference this makes...

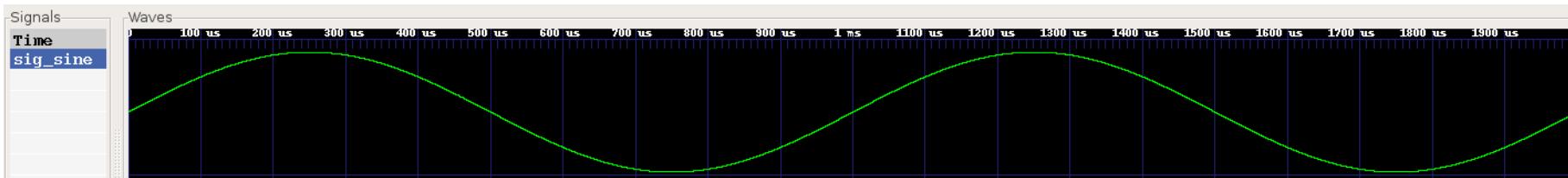
# Instantiating and connecting

```
#include "systemc-ams.h"

SCA_TDF_MODULE(drain) {           // a drain module to connect the signal to
    sca_tdf::sca_in<double> in;           // input port
    SCA_CTOR(drain) {} // constructor does nothing, no processing() specified!
};

int sc_main(int argc, char* argv[]){
    sc_set_time_resolution(10.0, SC_NS);
    sca_tdf::sca_signal<double> sig_sine ;
    sine sin("sin");
    sin.out(sig_sine);
    sin.out.set_timestep(100,SC_NS);           // The sampling time of the port
    drain drn("drn");
    drn.in(sig_sine);
    sca_trace_file* tr = sca_create_vcd_trace_file("tr"); // Usual SystemC tracing
    sca_trace(tr, sig_sine , "sig_sine");
    sc_start(2, SC_MS);
    return 0;
}
```

# Simulation result

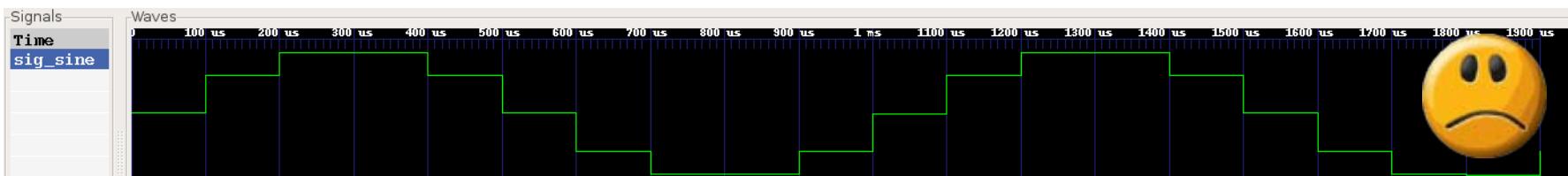


- ...completely as expected, it also worked with `sc_time_stamp()`
- So what's the big deal? Consider the following seemingly innocent change in the *drain*:



```
SCA_TDF_MODULE(drain) {  
    sca_tdf::sca_in<double> in;  
  
    void set_attributes(){  
        in.set_rate(1000);  
    }  
  
    SCA_CTOR(drain) {}  
};
```

- The simulation result now looks like this:



- No changes were made in the sine module. This is a side effect due to the data rate change in the drain!

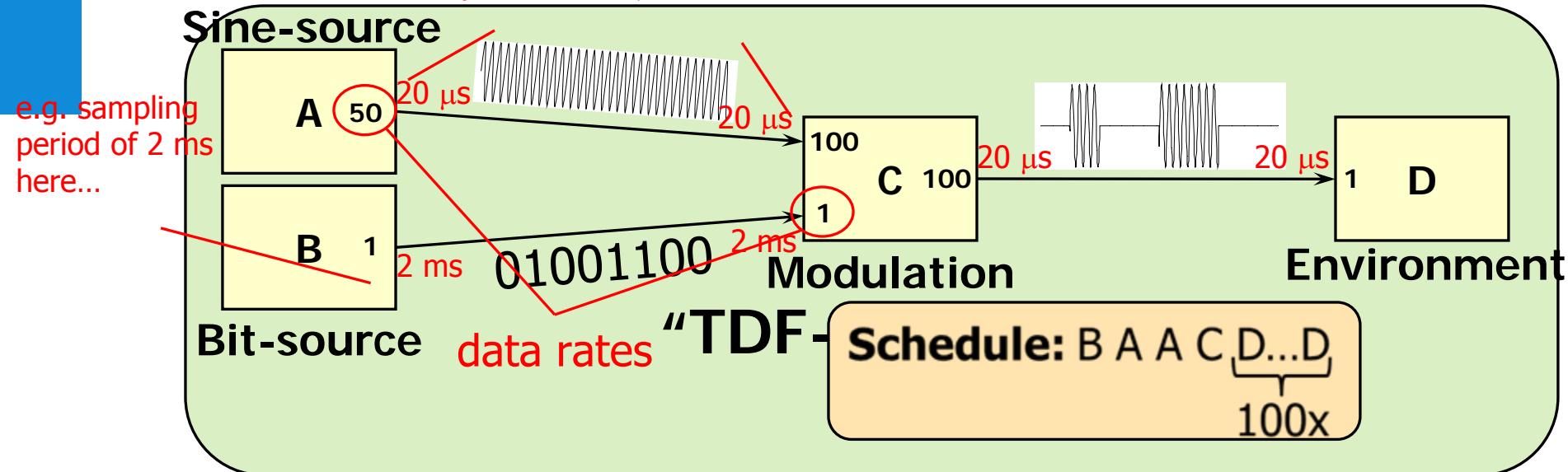
# Data rates and scheduling



- The explanation is simple: before this change, the process schedule looked like this: sine, drain, sine, drain,...
- Now, the drain reads 1000 token at once, thus, the sine modules' `processing()` has to be executed a 1000 times before the drains' `processing()` can be executed once. That is, the schedule looks like this: sine, sine,..., sine, drain, sine, sine,..., sine, drain,...
- During those successive executions of the sine modules' `processing()`, the `sc_time_stamp()` method returns the **same value** every time – yielding the same output every time!
- The `sca_get_time()` method takes this into account  
⇒ Don't use `sc_time_stamp()` in TDF-Modules! You might get errors where you don't have the *slightest clue* of the cause.

# Timed Synchronous Data Flow (TDF)

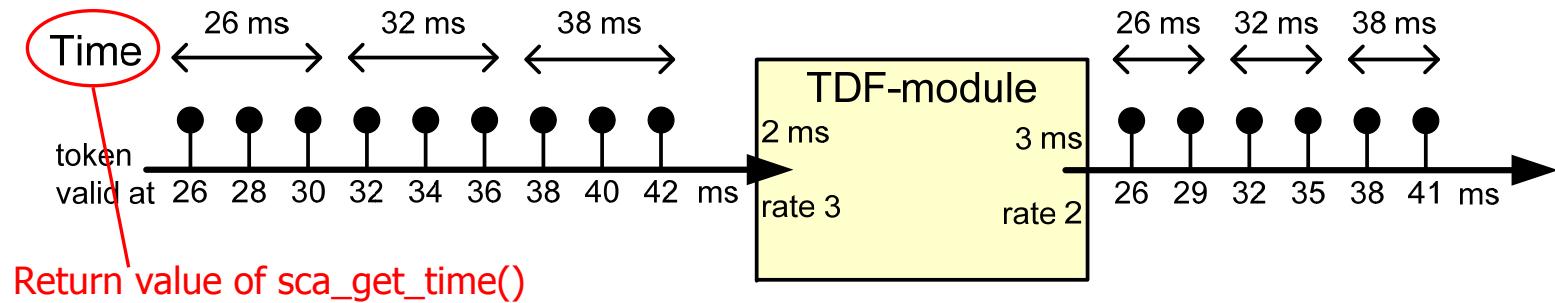
...implies a sampling period of 20 µs here!



- The static schedule is simply determined by the data rates set at the ports with `set_rate()`. So far, this is usual TDF.
- In SystemC AMS, a **sampling period** is associated to token production/consumption of a port with `set_timestep()`.
- ...but it is set only at **one** port of a cluster!

# Simulation time and multirate dataflow

- Although `sca_get_time()` works well globally, there is one more pitfall when using data rates > 1.
- Consider the following simple example:



- Depending on the application, we *might* have to take into account the difference between the value of `sca_get_time()` when a token is read / written and the time the respective token is actually valid.
- This is especially true for token production.
- Let's see how to apply this knowledge for a bullet-proof sine source with custom data rates...

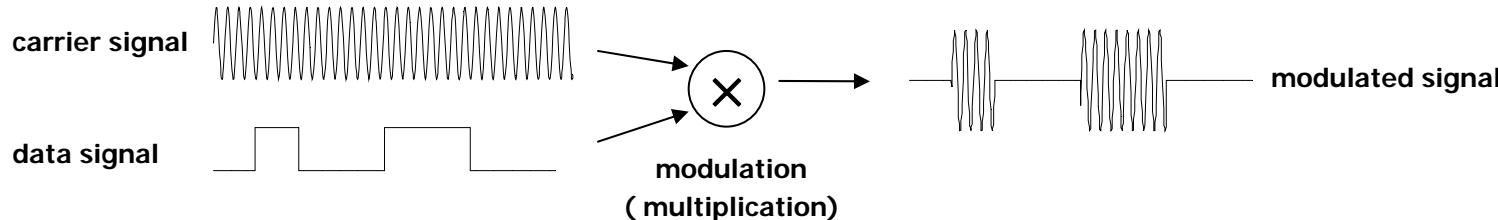
# A sine-wave module with custom data rate

```
SCA_TDF_MODULE(sine) {  
  
    sca_tdf::sca_out<double> out;  
  
    int datarate; double freq, stepsize; // some data we need  
  
    void set_attributes(){ out.set_rate(rate); }  
  
    void initialize(){ // This method is called when scheduling is done already...  
        double sample_time = out.get_timestep().to_seconds(); // ...such that get_T() works.  
        stepsize = sample_time*freq*2.*M_PI;  
    }  
  
    void processing(){  
        for(int i=0; i<rate; i++){  
            out.write(sin( sca_get_time().to_seconds()freq*2*M_PI+(stepsize*i) ),i);  
        }  
    }  
  
    sine(sc_module_name n, double _freq, int _datarate){ // constructor with  
        datarate = _datarate; // additional parameters  
        freq = _freq;  
    }  
};
```

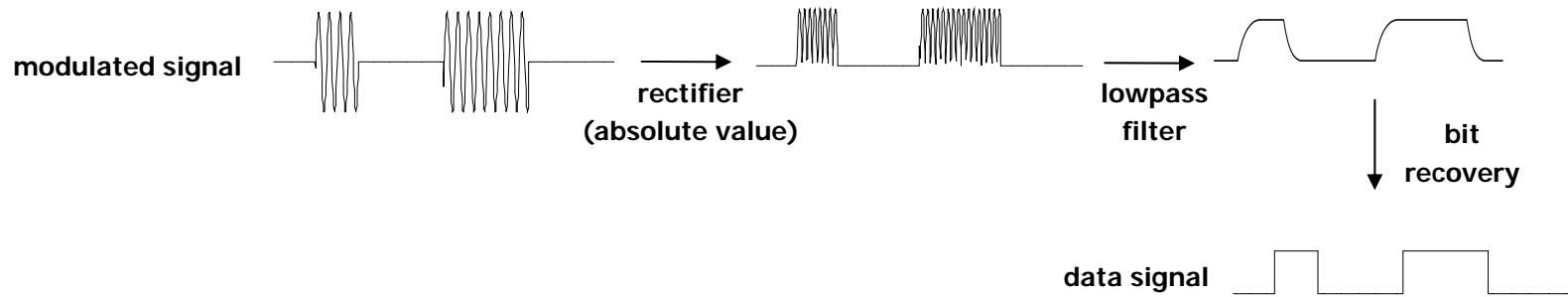
This module is completely self-contained and makes no assumptions on the rest of the model. It will work no matter what.

# A BASK modulator demodulator exploiting multirate dataflow

- BASK: Binary Amplitude Shift keying
- Principle of BASK modulation:



- Principle of BASK de-modulation:



# The mixer (modulation)

```
SCA_TDF_MODULE(mixer) {  
  
    sca_tdf::sca_in<bool> in_bit;  
    sca_tdf::sca_in<double> in_wave;  
  
    sca_tdf::sca_out<double> out;  
  
    int rate;  
  
    void set_attributes(){  
        in_wave.set_rate(rate);  
        out.set_rate(rate);  
    } // NOTE: data rate 1 is the default for in_bit  
  
    void processing(){  
        if(in_bit.read()) { // Input is true  
            for(int i=0; i<rate; i++){ // => Copy double input to output  
                out.write(in_wave.read(i),i);  
            }  
        } else{ // write zeros otherwise  
            for(int i=0; i<rate; i++){out.write(0.,i);}  
        }  
    }  
  
    mixer(sc_module_name n, int _rate){rate = _rate;}  
};
```

# The overall transmitter

```
SC_MODULE(transmitter) {  
  
    sca_tdf::sca_in<bool> in;    // The bits modulated onto the carrier  
    sca_tdf::sca_out<double> out;           // the modulated wave  
  
    mixer* mix;        // a mixer  
    sine* sn;          // The source of the carrier wave  
  
    sca_tdf::sca_signal<double> wave;  
  
    transmitter(sc_module_name n, double freq, int rate){  
  
        mix = new mixer("mix", rate);           // Instantiate the mixer with  
        mix->in_bit(in);                      // the data rate  
        mix->in_wave(wave);  
        mix->out(out);  
  
        sn = new sine("sn", freq, rate);         // Instantiate the carier source  
        sn->out(wave);                        // with frequency and data rate  
    }  
};
```

**Note:** This is an ordinary hierarchical SystemC module, where the submodules are SystemC AMS modules!

# The rectifier

```
SCA_TDF_MODULE(rectifier) {  
    sca_tdf::sca_in<double> in;  
    sca_tdf::sca_out<double> out;  
  
    void processing() {  
        out.write(abs(in.read()));  
    }  
  
    SCA_CTOR(rectifier){}  
};
```

# The lowpass filter

```
SCA_TDF_MODULE(lowpass) {           // a lowpass filter using an ltf module
    sca_tdf::sca_in<double> in;      // input double (wave)
    sca_tdf::sca_out<double> out;     // output is the filtered wave
    sca_ltf_nd ltf_1;                 // The Laplace-Transform module
    double freq_cutoff;              // the cutoff-frequency of the lowpass
    sca_util::sca_vector<double> Nom, Denom; // Vectors for the Laplace-
Transform module

    void processing(){
        out.write(ltf_1(Nom,Denom, in.read()));
    }

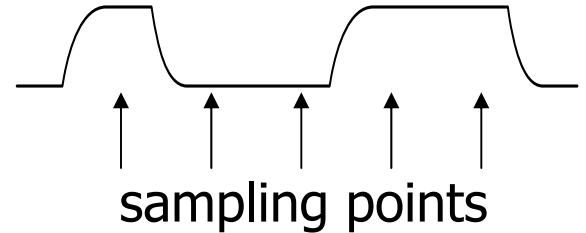
    lowpass(sc_module_name n, double freq_cut){
        Nom(0)= 1.0; Denom(0)=1.0;          // values for the LTF
        Denom(1)= 1.0/(2.0*M_PI*freq_cut); // to describe a lowpass-filter
    }
};
```

# Electrical network version of the lowpass filter

```
SC_MODULE(lp_eln) {  
  
    sca_tdf::sca_in<double> in;  
    sca_tdf::sca_out<double> out;  
  
    sca_eln::sca_node n1,n2; // electrical nodes  
    sca_eln::sca_node_ref gnd;  
  
    sca_c c; sca_r r; // capacitor and resistor  
    sca_eln::sca_tdf::sca_vsource vin; // TDF to voltage converter  
    sca_eln::sca_tdf::sca_vsink vout; // voltage to TDF converter  
  
    lp_eln(sc_module_name n, double freq_cut):c("c"),r("r"),vin("vin"),("vout")  
    {  
        double R = 1000.; // choose fixed R  
        double C = 1/(2*M_PI*R*freq_cut); // and compute C relative to it  
  
        vin.p(n1); vin.n(gnd); vin.ctrl(in);  
  
        vout.p(n2); vout.tdf_voltage(out);  
  
        c.value = C;  
        c.p(n2); c.n(gnd);  
  
        r.value = R;  
        r.n(n1); r.p(n2);  
    }  
};
```

# Bit recovery

```
SCA_TDF_MODULE(bit_recov){  
    sca_tdf::sca_in<double> in;  
    sca_tdf::sca_out<bool> out;  
  
    int rate, sample_pos;  
    double thresh;  
  
    void set_attributes(){  
        in.set_rate(rate);  
    }  
  
    void processing(){  
        if(in.read(sample_pos) > thresh) out.write(true);  
        else out.write(false);  
    }  
  
    bit_recov(sc_module_name n, double _thresh, int _rate){  
        rate = _rate; thresh = _thresh;  
        sample_pos=static_cast<int>(2.*(double)rate/3.); // compute sample position  
    }  
};
```



sampling points

- Note that we just read the sample point we are interested in
- All other values are basically discarded!

# The overall receiver

```
SC_MODULE(receiver) {  
    sca_tdf::sca_in<double> in;  
    sca_tdf::sca_out<bool> out;  
  
    bandpass* bp;  
    rectifier* rc;  
    lowpass* lp;  
    bit_recov* br;  
  
    sca_tdf::sca_signal<double> wave1, wave2;  
  
    receiver(sc_module_name n, double freq, int rate, double thresh){  
        rc = new rectifier("rc");  
        rc->in(in);  
        rc->out(wave1);  
  
        lp = new lowpass("lp", freq/3.);  
        lp->in(wave1);  
        lp->out(wave2);  
  
        br = new bit_recov("br", thresh, rate);  
        br->in(wave2);  
        br->out(out);  
    }  
};
```

# Instantiating and connecting

```
#include "systemc-ams.h"

int sc_main(int argc, char* argv[]){
    sc_set_time_resolution(10.0, SC_NS);

    sca_tdf::sca_signal<bool> bits, rec_bits; // the bits which are transmitted &
received
    sca_tdf::sca_signal<double> wave;        // the modulated wave

    bitsource bs("bs");                      // The data source
    bs.out(bits);
    bs.out.set_timestep(1, SC_MS);

    transmitter transmit("transmit", 10000., 1000);
    transmit.in(bits);
    transmit.out(wave);

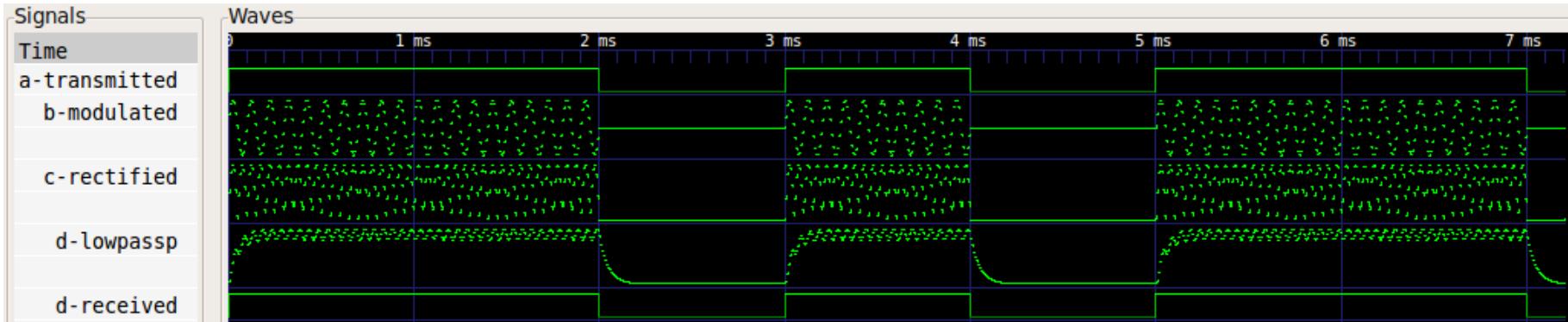
    receiver receiv("receiv", 10000., 1000, 0.02);
    receiv.in(wave);
    receiv.out(rec_bits);

    drain drn("drn");
    drn.in(rec_bits);

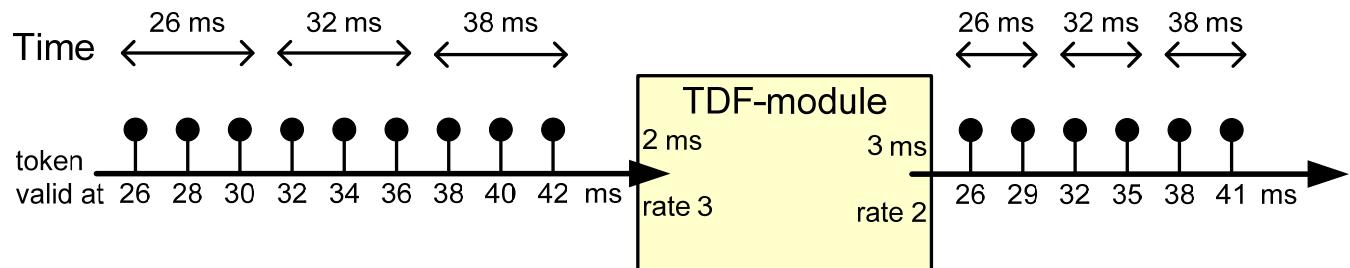
    sca_trace_file* tr = sca_create_vcd_trace_file("tr");
    ...
    sc_start(20, SC_MS);

    return 0;
}
```

# Simulation result BASK



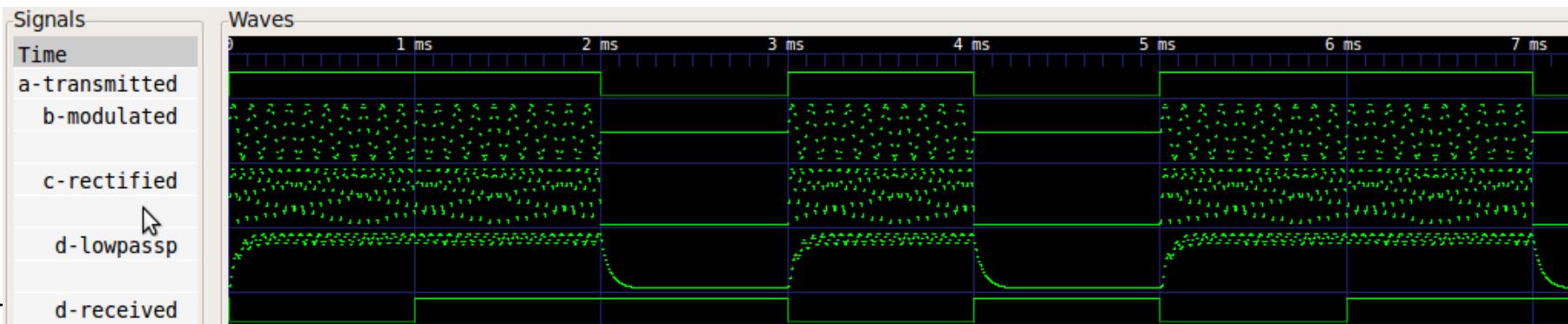
- Looks fine! However, something is strange... who knows what it is?
- Multirate-dataflow allowed us to overcome causality!
  - The bit recovery module reads the sample of interest during the same **processing()** execution when it also writes the result.
  - However, the output token is valid the same time as the first input token.



# Using delay to regain causality

```
SCA_TDF_MODULE(bit_recov){  
    ...  
    void set_attributes(){  
        in.set_rate(rate);  
        out.set_delay(1);  
        ...  
    }  
};
```

- This delays the output of the bit recovery module by one token, which in this case results in a 1 ms delay.
- Delays also have to be used in the presence of feedback loops.
- You can also write initial values in the **initialize()** method.

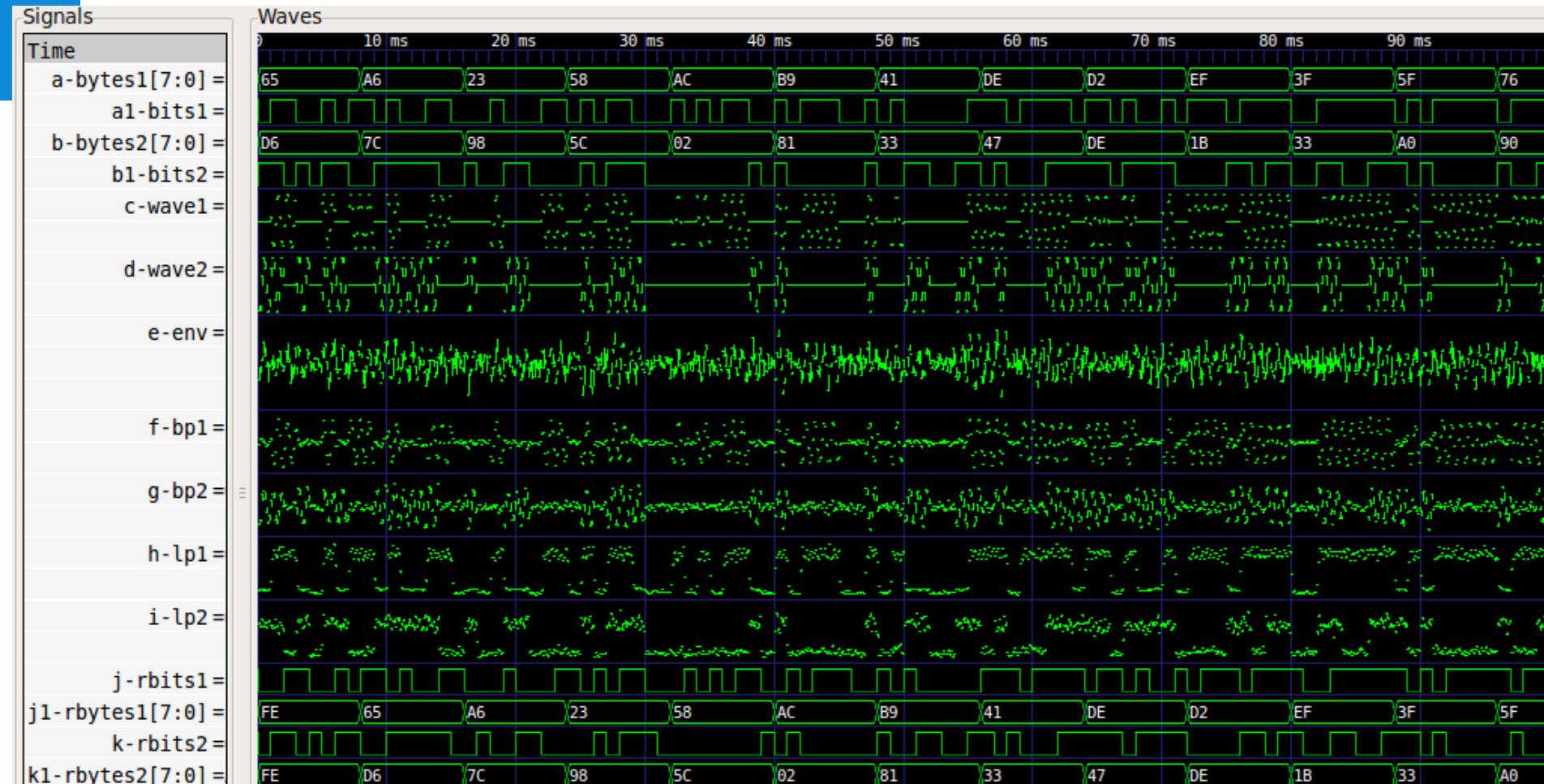


# A simple environment model

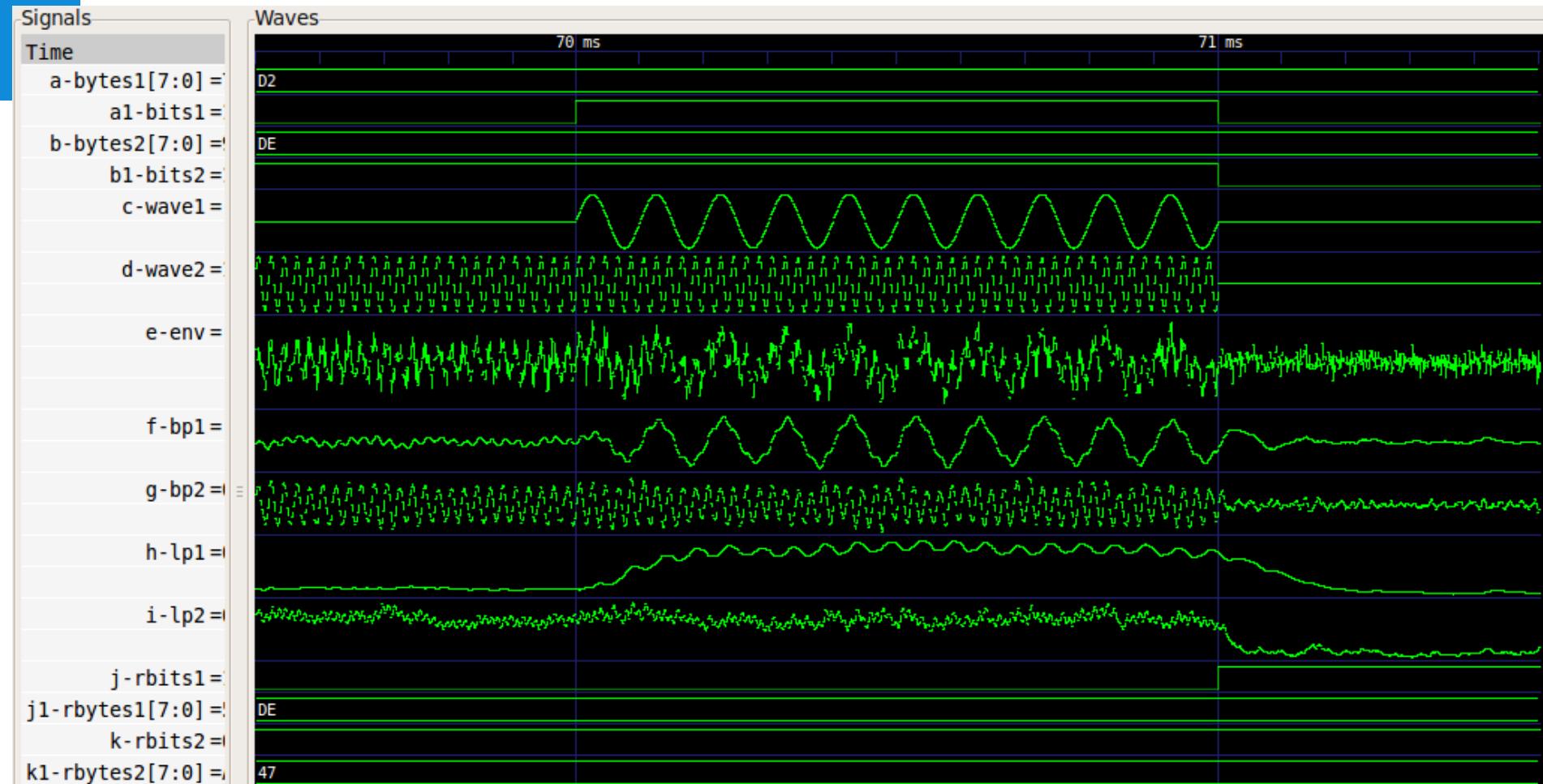
```
SCA_TDF_MODULE(environment) {
    sca_tdf::sca_in<double> in1, in2;
    sca_tdf::sca_out<double> out;
    double attenuation, variance;
    void processing() {
        out.write((in1.read() + in2.read()) * attenuation + gauss_rand(variance));
    }
    environment(sc_module_name n, double _attenuation, double _variance) {
        variance = _variance;
        attenuation = _attenuation;
    }
};
```

- This module takes two waves, adds them and exposes them to attenuation and Gaussian noise.
- We assume the presence of a Gaussian noise function here.

# Simulation result with environment model



# Simulation result with environment model



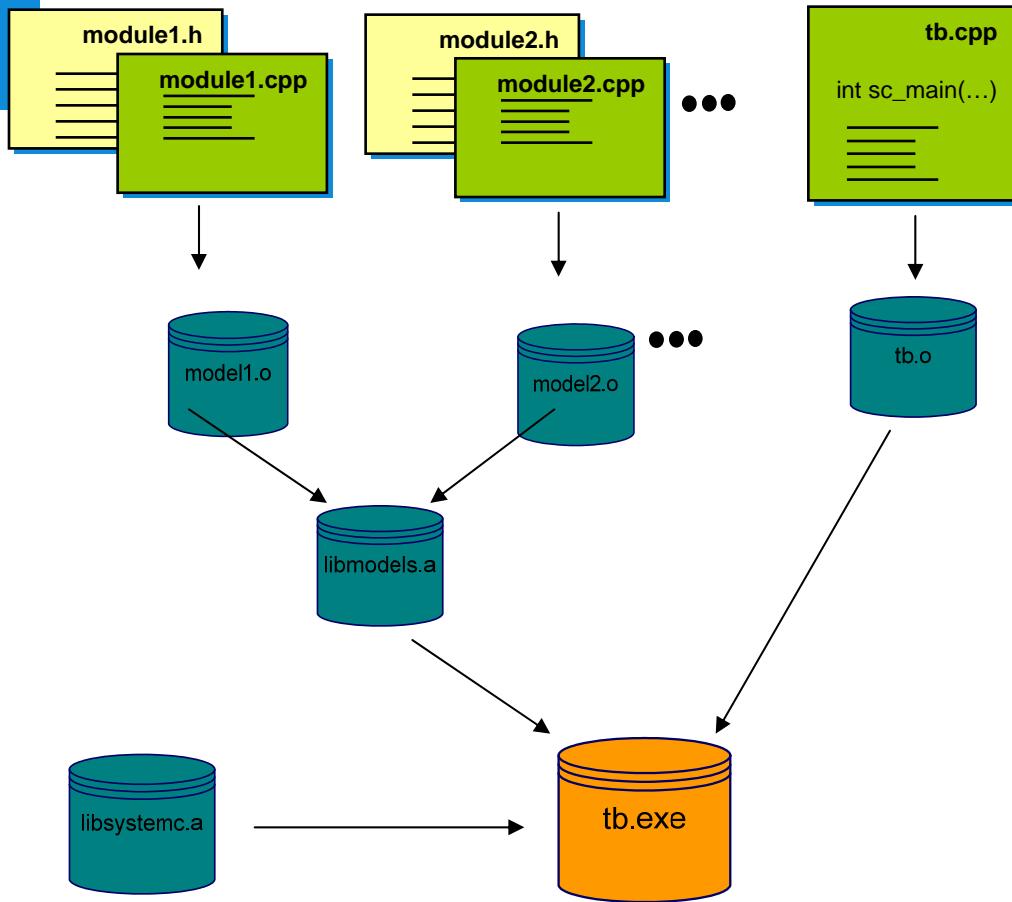
# Simulation Environment

- We mostly use a very simple simulation environment, which is completely open source & free:
  - Linux (Suse, Ubuntu), Cygwin
  - VIM with custom Syntax highlighting (but any editor will do)
  - Makefiles
  - GTKWave (waveform viewer)
- In SystemC teaching, we encourage the students to install this environment on their own desktop computer / laptop

# Getting Started

1. Download SystemC from [www.systemc.org](http://www.systemc.org) and the SystemC-AMS proof-of-concept from <http://systemc-ams.eas.iis.fraunhofer.de>
2. Install the libraries for Linux, Solaris, Windows/MinGW or Windows/cygwin (preferable 32 Bit) , and preferable gcc > 4.x required (read readme for details)
  - tar –xvf systemc.tar.gz
  - cd systemc
  - configure
  - make; make install
  - setenv SYSTEMC\_PATH <your install dir> -> may insert in your .cshrc  
  - tar –xvf systemc\_ams.tar.gz
  - cd systemc\_ams
  - configure
  - make; make install
  - setenv SYSTEMC\_AMS\_PATH <your install dir> -> may insert in your .cshrc

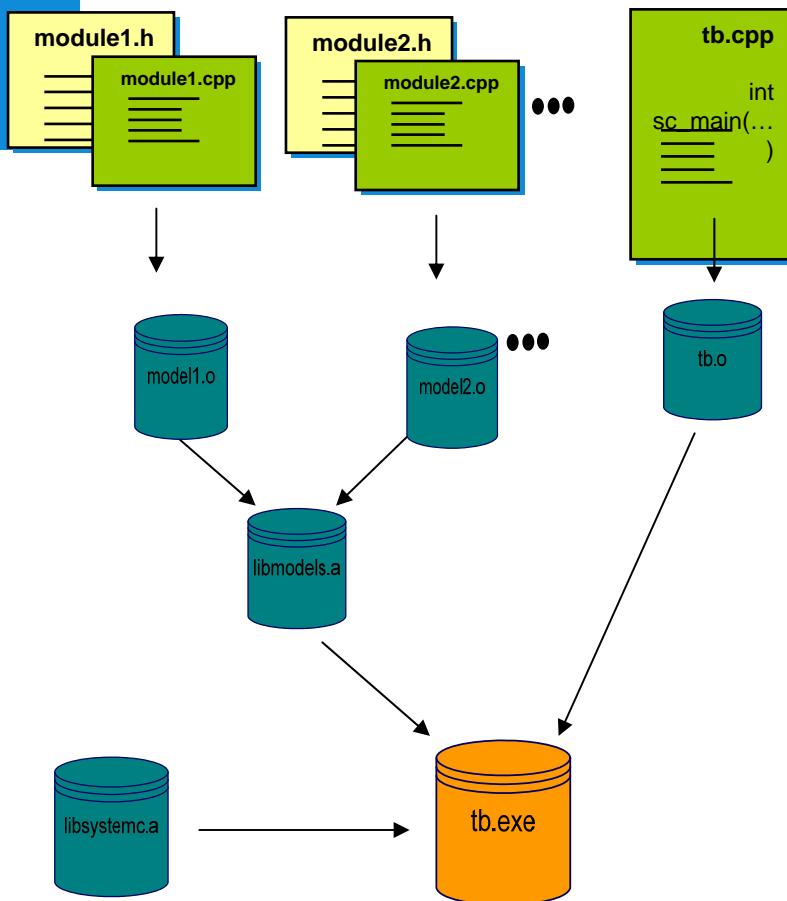
# Getting Started SystemC Files



## Recommendations:

- Split the module description into a header and a cpp implementation file
- Only one module per header / cpp file
- The name of the module shall be equal to the header / cpp file name
- Do not use capital letters and special characters (like ä, %, &, space, ...)

# SystemC / SystemC-AMS Compilation



```
g++ -c module1.cpp -I${SYSTEMC_PATH}/include \  
-I${SYSTEMC_AMS_PATH}/include
```

```
g++ -c module2.cpp -I${SYSTEMC_PATH}/include \  
-I${SYSTEMC_AMS_PATH}/include
```

```
ar -rcs libmodels.a module1.o module2.o
```

```
g++ -c tb.cpp -I${SYSTEMC_PATH}/include \  
-I${SYSTEMC_AMS_PATH}/include
```

uppercase i

```
g++ tb.o -L${SYSTEMC_PATH}/lib-{TARGET_ARCH} \  
-L${SYSTEMC_AMS_PATH}/lib-{TARGET_ARCH} \  
-L. -o tb.exe -lmodels -lsystemc-ams -lsystemc
```

lowercase L

!!! Library order Important !!!

# More ...

- [www.systemc.org](http://www.systemc.org)
- [www.systemc-ams.org](http://www.systemc-ams.org)
- [www.systemc-ams.eas.iis.fraunhofer.de](http://www.systemc-ams.eas.iis.fraunhofer.de)